

Vision Sensor



User Manual

CE 🕼



Thank you very much for selecting Autonics products. For your safety, please read the following before using.

Preface

Thank you for purchasing an Autonics product.

This user manual contains information about the product and its proper use, and should be kept in a place where it will be easy to access.

User Manual Guide

- Please familiarize yourself with the information in this manual before using the product.
- This manual provides detailed information on the product's features. It does not offer any guarantee concerning matters beyond the scope of this manual.
- This manual may not be edited or reproduced in either part or whole without permission.
- This programming manual is not provided as part of the product package. Please visit our home-page (www.autonics.com) to download a copy.
- The manual's content may vary depending on changes to the product's software and other unforeseen developments within Autonics, and is subject to change without prior notice. Upgrade notice is provided through our homepage.
- We contrived to describe this manual more easily and correctly. However, if there are any corrections or questions, please notify us these on our homepage.

User Manual Symbols

| Symbol | Description | | |
|--|--|--|--|
| Note Supplementary information for a particular feature. | | | |
| Å Warning | <i>Failure to follow instructions can result in serious injury or death.</i> | | |
| Caution Failure to follow instructions can lead to a minor injury or produc | | | |
| Ex. An example of the concerned feature's use. | | | |
| ×1 | Annotation mark. | | |

Safety Considerations

- Following these safety considerations will ensure the safe and proper use of the product and help prevent accidents, as well as minimizing possible hazards.
- Safety considerations are categorized as Warnings and Cautions, as defined below:

| Marning | Failure to follow the instructions may lead to a serious injury or accident. |
|---------|--|
| | |

| Caution Caution Failure to for acciden | ollow the instructions may lead to a minor injury t. |
|--|---|
|--|---|



 Fail-safe device must be installed when using the unit with machinery that may cause serious injury or substantial economic loss. (e.g. nuclear power control, medical equipment, ships, vehicles, railways, aircraft, combustion apparatus, safety equipment, crime/disaster prevention devices, etc.)

Failure to follow this instruction may result in personal injury, fire, or economic loss.

- Do not use this product for protecting human body or part of body.
- Do not see light LED directly or direct beam at person.
 Failure to follow this instruction may result in damage on eyes.
- Do not connect, repair, or inspect the unit while connected to a power source.
 Failure to follow this instruction may result in fire.
- Check connections and connect cables.
 Failure to follow this instruction may result in fire.
- Do not disassemble or modify the unit.
 Failure to follow this instruction may result in fire.

<u> (</u>Caution

- Use the unit within the rated specifications.
 Failure to follow this instruction may result in fire or product damage.
- Use dry cloth to clean the unit. Do not use water or organic solvent when cleaning the unit.
 Failure to follow this instruction may result in fire.
- Do not use the unit where flammable/explosive/corrosive gas, humidity, direct sunlight, radiant heat, vibration, impact or salt may be present.
 Failure to follow this instruction may result in fire or explosion.
- Keep metal chip, dust and wire residue from flowing into the unit.
 Failure to follow this instruction may result in fire or product damage.

The above specifications are subject to change and some models may be discontinued without notice.

Be sure to follow cautions written in the instruction manual, user manual and the technical descriptions (catalog, homepage).

Caution during Use

- Follow instructions in Cautions during Use. Otherwise, it may cause unexpected accidents.
- In case of 24VDC model, power supply should be insulated and limited voltage/current or Class 2, SELV power supply device.
- In order to avoid malfunction from static electricity or noise, ground shield wire of the power I/O cable.
- Do not disconnect the power supply while setting operation or saving set information. It may cause data loss.
- Do not disconnect the power supply while updating firmware. It may cause product damage.
- Keep optical section of the sensor away from the contact with water, dust and oil. It may cause malfunction.
- When changing the light or filter, use the assembly tool and observe installation instruction.
- When the sensor is not used for a long time, separate the power cable to store.
- When connecting network, connection must be operated by technical expert.
- In the following case, disconnect the power supply immediately. It may cause fire or product damage.
 - 1 When water or foreign substance is detected in the product
 - 2 When the product is dropped or case is damaged
 - $\ensuremath{\mathfrak{I}}$ When smoke or smell is detected from the product
- Do not use the product in the place where strong magnetic field or electric noise is generated.
- This unit may be used in the following environments.
 - 1 Indoor (in the environment conditions in specifications)
 - 2 Altitude max. 2,000m
 - ③ Pollution degree 2
 - (4) Installation category II

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1 Product Instruction

1.1 Features

VG series, vision sensor, is the light and sensor integrated type which has 9 types of inspection functions, so that it can be applied and utilized for various environment and condition. Before applying to actual environment to utilize, using simulator can realize inspection.

Since it is available to set 32 work groups and 64 inspection items for each work group, vision sensor can flexibly response to the change of work environment.

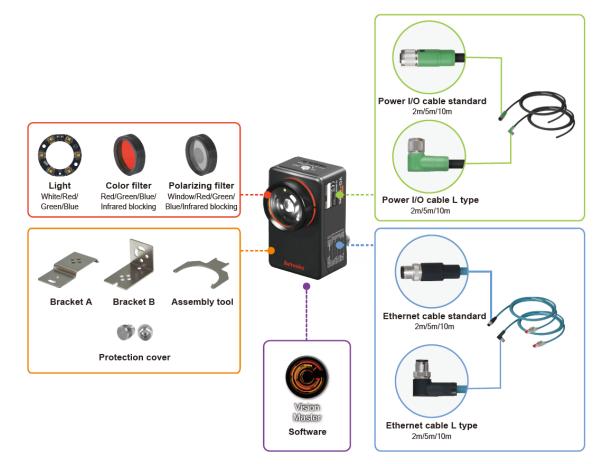
Furthermore, parameter setting and monitoring from PC is simple through Ethernet communication.

- Light integrated vision sensor
- Minimized image distortion with global shutter method
- Proprietary technology to block optical interference to improve optical performance (patent)
- Stronger in environment of vibration or impact with lens cover detachment prevention technology
- Various inspection function: alignment, brightness, contrast, area, edge, length, angle, diameter, object counting, color identification, area of color, object of color counting
- Flexible response to changing work environment by setting 32 work groups (64 inspection items for each work group)
- Easy work group managing and parameter setting
 Through vision sensor program (Vision Master), it is available to copy or save work group saved in vision sensor to PC or work group saved in PC to vision sensor.
- Real-time monitoring of inspection result

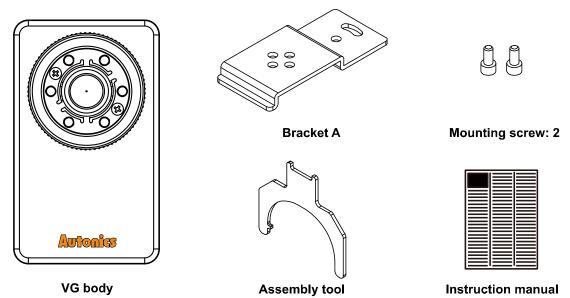
 Through vision sensor program (Vision Master), it is available to monitor the Pass/Fail
 inspection result of inspection items in real-time. Furthermore, statistics data of the
 inspection result can be generated, and it can be also initialized during inspection.
- Realization of inspection by simulator
 Through vision sensor program (Vision Master), it is available to register work group with an image saved in PC to test inspection, without vision sensor.
- Saving data to FTP server
 According to the settings, an inspection result image can be transmitted and saved in FTP server. Furthermore, setting the file naming rule can help to manage file.
- Applicable to various environment with various light and filter
 - 4 types of light (white/red/green/blue)
 - 4 types of color filter (red/green/blue/infrared blocking)
 - Polarizing filter (window/red/green/blue/infrared blocking)
- Protection structure IP67 (IEC standard)

1.2 Accessory and sold separately

1.2.1 **Overall configuration diagram**



1.2.2 Accessory





 Visit our homepage (www.autonics.com) to download vision sensor program (Vision Master).
 Before using the product, please check whether all accessories above are included. If there is a damaged or missing accessory, please contact Autonics sales team or retailer.



Please refer to the model name below, when purchasing the lost accessory.

Assembly tool





1.2.3 Sold separately

Light^{*}

| LR-W-06-VG (white) | LR-R-06-VG (red) | LR-G-06-VG (green) | LR-B-06-VG (blue) | | | |
|--------------------|------------------|--------------------|-------------------|--|--|--|
| | | | | | | |
| | | | | | | |
| | | | | | | |

*Besides offered light, another type of lights are sold separately.

Color filter

| FL-R-VG | FL-G-VG | FL-B-VG | FL-IC-VG |
|---------|---------|---------|---------------------|
| (red) | (green) | (blue) | (infrared blocking) |
| | | | |

Polarizing filter

.

| FL-P-VG (window) | FL-RP-VG (red) | FL-GP-VG (green) | FL-BP-VG (blue) | FL-ICP-VG (infrared blocking) |
|-----------------------|-------------------|---------------------|--------------------|----------------------------------|
| 0 | | | | |
| Power I/O cable | | | | |
| CID-2-VG (length: 2m) | | | 2-VG (length: 2m) | |

| CID-2-VG (length: 2m) CID-5-VG (length: 5m) CID-10-VG (length:10m) | CLD-2-VG (length: 2m) CLD-5-VG (length: 5m) CLD-10-VG (length:10m) |
|--|--|
| | |

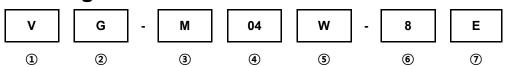
-

| Ethernet cable | | |
|-------------------------------|---|------------------------|
| CIR-2-VG (length: 2m) | | CLR-2-VG (length: 2m) |
| CIR-5-VG (length: 5m) | | CLR-5-VG (length: 5m) |
| CIR-10-VG (length:10m) | | CLR-10-VG (length:10m) |
| | | |
| Protection cover [*] | • | Bracket B |
| P96-M12-1 | | BK-VG-B |
| | | |

 $\ensuremath{\mathbb{X}}$ Protection cover protects unused connectors from foreign substances.

When installing the protection cover, please tighten the cover with hand.

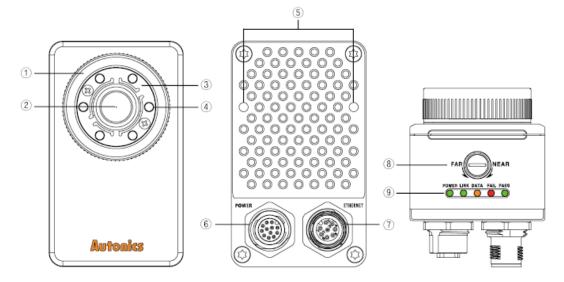
1.3 Ordering Information



| Items | Description | | |
|--------------------------|-------------|--------------------|--|
| ① Item | V | Vision sensor | |
| ② Type | G | General inspection | |
| Image element | М | Mono CMOS | |
| ③ Image element | С | Color CMOS | |
| ④ Resolution (pixel) 04 | | 752×480 | |
| | W | White | |
| A light | R | Red | |
| 5 Light | G | Green | |
| | В | Blue | |
| | 8 | 8mm | |
| 6 Effective focal length | 16 | 16mm | |
| | 25 | 25mm | |
| ⑦ Communication E | | Ethernet (TCP/IP) | |

×1. Light can be purchased separately.

1.4 Unit Description



- Lens cover: Front cover of lens
 ※In case using a filter (color filter/polarizing filter), separate the lens cover with the assembly tool before insert the filter.
- 2 Lens: There are 8mm, 16mm, 25mm models by effective focal length.
- ③ Light cover: Light cover fixes inner LED lights.
- Light: Inner LED lights
 XIn order to change the light, separate lens cover and light cover.
- (5) Bracket mounting hole on back side: Install the vision master from the back side using bracket B.
- 6 Power I/O connector: Connect the power I/O cable.
- ⑦ Ethernet connector: Connect the Ethernet cable. It is for TCP/IP communication.
- ⑧ Focus adjuster: After fixing vision sensor, adjust focus by rotating the focus adjuster.
- Indicators

| Indicator | | Color | Descriptions |
|-----------|--------------------------------|------------|--|
| POWER | Power indicator | Green LED | Turns ON when power is supplied. |
| LINK | Ethernet connection indicator | Green LED | Turns ON when vision sensor is connected with PC (Ethernet communication). |
| DATA | Data transmission indicator | Orange LED | Flashes when data is transmitted from vision sensor to PC. |
| FAIL | Failure indicator | Red LED | Flashes when detects failure during work group inspection. |
| PASS | Pass indicator | Green LED | Flashes when passed inspection during work group inspection. |

2 Specifications

| | | VG- | VG- | VG- | VG- | VG- | VG-C | | |
|------------------|--|--|--|-------|---|-------|-------|--|--|
| Model | | M04⊡- | M04⊡- | M04⊡- | C04⊡- | C04⊡- | C04⊡- | | |
| | | 8E | 16E | 25E | 8E | 16E | 25E | | |
| Effective | Effective focal length | | 16mm | 25mm | 8mm | 16mm | 25mm | | |
| Min. sens | Min. sensing distance | | 100mm | 200mm | 50mm | 100mm | 200mm | | |
| Power su | pply | 24VDC== | (±10%) | | | | | | |
| Power co | nsumption | 1A | | | | | | | |
| Inspection | Inspection item | Alignment, brightness, contrast, area, edge, length, angle, diameter, object counting | | | Alignment, brightness ^{*2} , contrast ^{*2} , area ^{*2} , edge, length, angle, diameter, object counting ^{*2} , color identification, area of color, object of color counting | | | | |
| | Work group | 32 | | | | | | | |
| | Simultaneous inspection | 64 | | | | | | | |
| | Camera frame per second ^{≍1} | Max. 60fps | | | | | | | |
| | Image filter | Preprocessing, external filter (color filter, polarizing filter) | | | | | | | |
| | Image element | 1/3 inch mono CMOS 1/3 inch color CMOS | | | | | | | |
| Image | Resolution | 752×480 pixel | | | | | | | |
| snap | Camera frame per second ^{×1} | Max. 60fps | | | | | | | |
| | Shutter | Global shutter | | | | | | | |
| | Exposure time | 20 to 10,000us | | | | | | | |
| Light | ON/OFF method | Pulse | | | | | | | |
| | Color | White, red, green, blue | | | | | | | |
| Trigger m | ode | External trigger, internal trigger, free-run trigger | | | | | | | |
| | Signal | Rated input 24VDC== (±10%) | | | | | | | |
| Input | Туре | External trigger input (TRIG), encoder input (IN2, IN3), work group change (IN0 to IN3) | | | | | | | |
| | Signal | | NPN or PNP open collector output Max. 24VDC== 50mA, residual voltage: max. 1.2VDC== | | | | | | |
| Output Type | | Control output (OUT0 to OUT3) : inspection completion, inspection result, external light trigger, alarm, camera busy | | | | | | | |
| FTP transmission | | Possible | | | | | | | |
| Communication | | Ethernet(TCP/IP), 100BASE-TX/10BASE-T | | | | | | | |
| Protection | n circuit | Output short over current protection circuit | | | | | | | |
| Indicator | | Power indicator (POWER), Ethernet connection indicator (LINK), | | | | | | | |

| | | VG- | VG- | VG- | VG- | VG- | VG-C | | | |
|----------------------|-----------------|--|--|-------------------|-------------------|-------------------|-------------------|--|--|--|
| Model | | M04⊡- | M04⊡- | M04⊡- | C04⊡- | C04⊡- | C04⊡- | | | |
| | | 8E | 16E | 25E | 8E | 16E | 25E | | | |
| | | pass indi | pass indicator (PASS): green LED | | | | | | | |
| | | Data tra | nsmission i | ndicator (DA | ATA): orang | e LED | | | | |
| | | · Failure i | ndicator (FA | AIL): red LE | D | | | | | |
| Insulation | n resistance | Over 20M | Ω (at 500VI | DC megger) |) | | | | | |
| Dielectric | strength | 500VAC 5 | 0/60Hz for | 1 min | | | | | | |
| Vibration | | 1.5mm amplitude at frequency of 10 to 55Hz (for 1 min) in each X, Y, Z direction for 2 hours | | | | | | | | |
| Shock | | 300m/s ² (approx. 30G) in each X, Y, Z direction for 3 times | | | | | | | | |
| Environ | Ambient temp. | 0 to 45°C, storage: -20 to 70°C | | | | | | | | |
| ment ^{**3} | Ambient humi. | 35 to 85%RH, storage: 35 to 85%RH | | | | | | | | |
| Protectio | n structure | IP67 (IEC standard) | | | | | | | | |
| Material | | Case: aluminum, lens cover/focus adjuster: polycarbonate, cable: polyurethane | | | | | | | | |
| Accessor | ies | Assembly tool, bracket A, mounting screw: 2 | | | | | | | | |
| Sold sepa | Sold separately | | Light, color filter, polarizing filter, power I/O cable, Ethernet cable, bracket B, protection cover | | | | | | | |
| Approval | | CE, [3] | | | | | | | | |
| Weight ^{ж⁴} | | Approx. 415g | Approx. 416g | Approx. 416g | Approx. 415g | Approx. 416g | Approx. 416g | | | |
| Weight | Weight** | | (approx. 274g) | (approx. 274g) | (approx. 273g) | (approx. 274g) | (approx. 274g) | | | |

 \times 1. The number of camera frames per second can be different by image setting or inspection item.

 $\$ 2. These inspections identify data by converting the color image to the mono image.

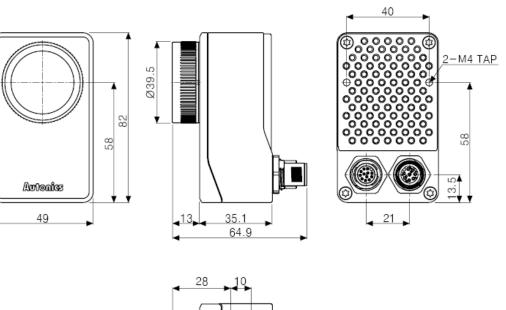
 \times 3. Environment resistance is rated at no freezing or condensation.

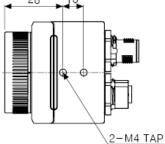
 \times 4. The weight includes packaging. The weight in parenthesis is for unit only.

(unit: mm)

3 Dimensions

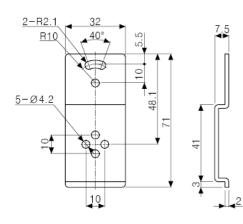
3.1 **Body**



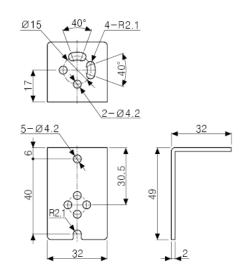


3.2 Bracket

3.2.1 Bracket A (BK-VG-A)



3.2.2 Bracket B (BK-VG-B)

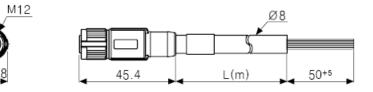


3.3 Cable

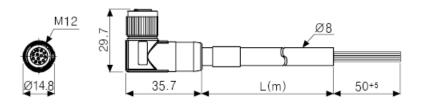
(unit: mm)

3.3.1 **Power I/O cable**

(1) CID Series



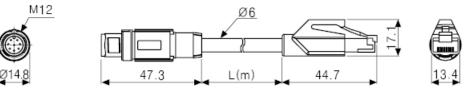
(2) CLD Series



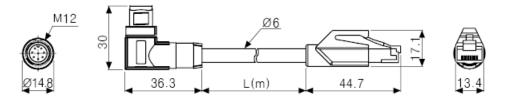
%L(m): 2m, 5m, 10m
Please refer to the cable length.

3.3.2 Ethernet cable

(1) CIR Series

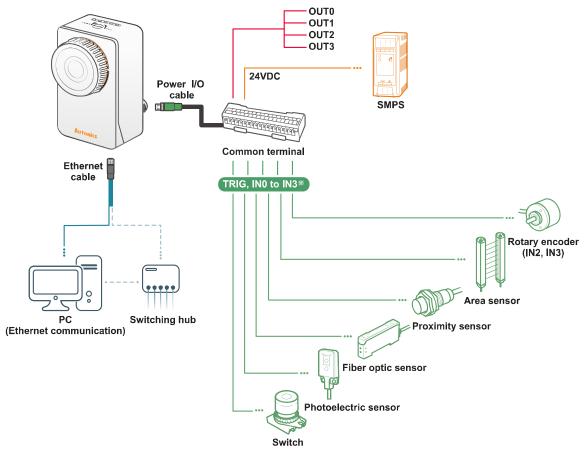


(2) CLR Series



X L(m): 2m, 5m, 10mPlease refer to the cable length.

4 Connections



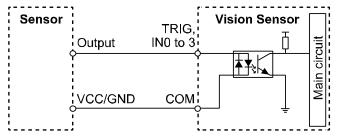
Were the product which of power supply is 24VDC.When selecting a product, please refer to Autonics selection guide.

4.1 **Power I/O Cable (M12 12-pin connector)**

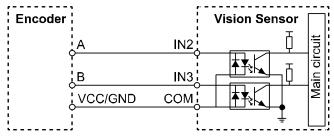
| Pin arrangement | Pin No. | Cable color | Signal | Function | | |
|-----------------|------------|----------------|--------------------|--|---|--|
| | 1 | Brown | 24VDC | 24VDC | | |
| | 2 | Blue | GND | GND | | |
| | 3 | White | TRIG Trigger input | | | |
| | 4 | Green | INO | Work group change Bit 0 | Work group change - Clock | |
| | 5 | Pink | IN1 | Work group change Bit 1 | Work group change - Data | |
| | 6 | Yellow | IN2 | Work group change Bit 2 | Encoder - Up counter - Quadrature A | |
| 765 | 8 | Gray | IN3 | Work group change Bit 3 | Encoder - Down counter - Quadrature B | |
| | 11 | Gray/Pink | COMMON | COMMON | | |
| | 7 | Black | OUT0 | | | |
| | 9 | Red | OUT1 | Inspection completion, inspection result, | | |
| | 10 | Purple | OUT2 | external light tr camera busy | igger, alarm, | |
| | 12 | Red/Blue | OUT3 | | | |

4.1.1 Input

(1) External trigger input (TRIG), Work group change input (IN0 to IN3)

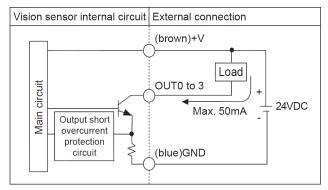


(2) Encoder input (IN2, IN3)

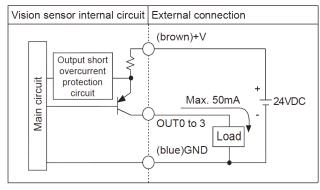


4.1.2 Output (OUT0 to OUT3)

(1) NPN open collector output



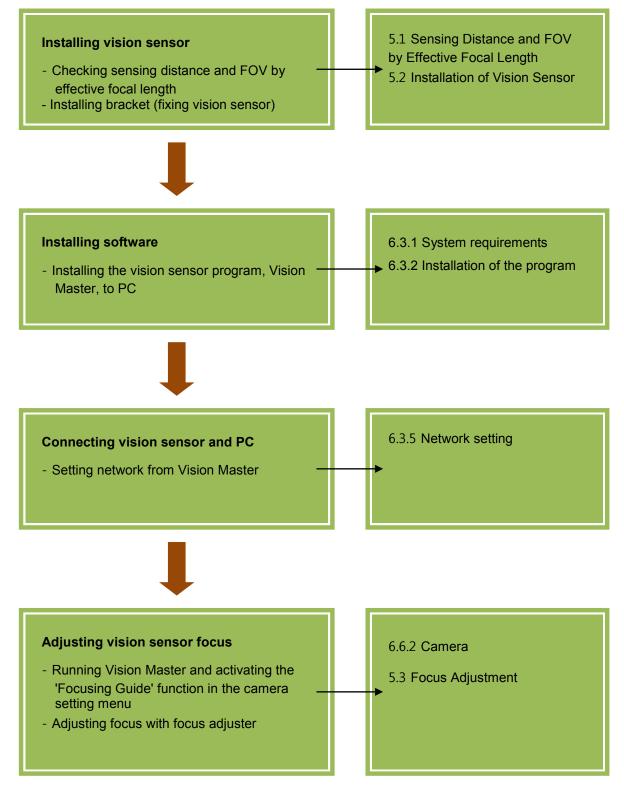
(2) PNP open collector output



4.2 Ethernet Cable (M12 8-pin/RJ45 connector)

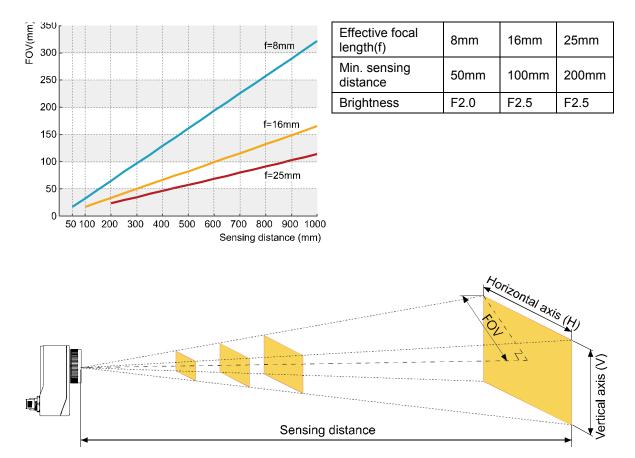
| Din errengement | M12 8-pin | | Cable color | RJ45 | | |
|-----------------|-----------|--------|--------------|---------|--------|--|
| Pin arrangement | Pin No. | Signal | | Pin No. | Signal | |
| | 6 | RX+ | White/Orange | 1 | TX+ | |
| | 4 | RX- | Orange | 2 | TX- | |
| | 5 | TX+ | White/Green | 3 | RX+ | |
| 3 8 | 8 | TX- | Green | 6 | RX- | |
| 4 | 1 | - | White/Blue | 5 | - | |
| 5.6 | 7 | - | Blue | 4 | - | |
| | 2 | - | White/Brown | 7 | - | |
| | 3 | - | Brown | 8 | - | |

5 Installation



5.1 Sensing Distance and FOV by Effective Focal Length

Please check sensing distance by effective focal length and FOV (Field of View).

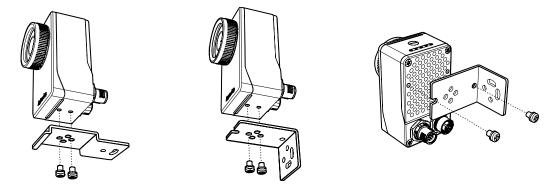


| Effective focal length | Sensing distance | 50 | 100 | 200 | 300 | 400 | 500 | 600 | 700 | 800 | 900 | 1,000 |
|------------------------------|------------------------|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-------|
| | FOV | 16 | 32 | 64 | 96 | 129 | 161 | 193 | 255 | 257 | 289 | 322 |
| 8mm | Horizontal axis (H) | 27 | 54 | 108 | 163 | 217 | 271 | 325 | 380 | 434 | 488 | 542 |
| | Vertical axis (V) | 17 | 35 | 69 | 104 | 138 | 173 | 208 | 242 | 277 | 311 | 346 |
| | FOV | _ | 16 | 33 | 49 | 66 | 82 | 99 | 155 | 132 | 148 | 165 |
| 16mm | Horizontal axis (H) | _ | 28 | 56 | 83 | 111 | 139 | 167 | 195 | 222 | 250 | 278 |
| | Vertical axis (V) | _ | 18 | 35 | 53 | 71 | 89 | 106 | 124 | 142 | 160 | 177 |
| | FOV | _ | _ | 23 | 34 | 46 | 57 | 68 | 80 | 91 | 103 | 114 |
| 25mm | Horizontal axis (H) | _ | _ | 38 | 58 | 77 | 96 | 115 | 134 | 154 | 173 | 192 |
| | Vertical axis (V) | | _ | 25 | 37 | 49 | 61 | 74 | 86 | 98 | 110 | 123 |

※ Sensing distance by effective focal length (unit: mm)

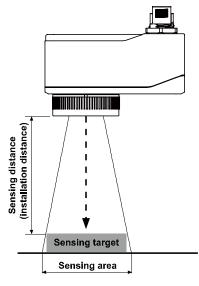
5.2 Installation of Vision Sensor

1st Fix vision sensor using bracket.



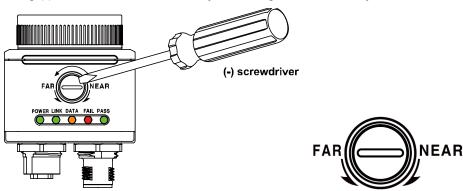
<Install horizontally from the bottom> <Install vertically from the bottom> <Install vertically from the back side> -bracket A -bracket B -bracket B

2nd Place the sensing target at the center of the vision sensor lens.



5.3 Focus Adjustment

After installing and running Vision Master, use the focusing guide function to adjust the focus. Using (-) screwdriver, turn focus adjuster to right and left to adjust the focus.



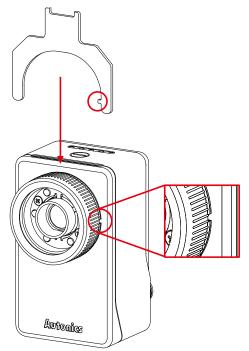
X Please refer to '6.3 Installation of Vision Master' for the installation of Vision Master and network setting.

X Please refer to '6.6.2 Camera (7)Focusing guide ' for the focusing guide.

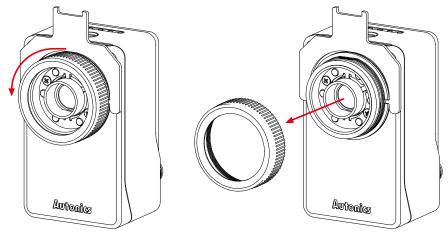
5.4 **Replacement of Light and Filter**

5.4.1 **Replacement of color filter or polarizing filter**

1st Put and fix the assembly tool into the groove on the side of the vision sensor.



2nd While fixing the vision sensor with the assembly tool, hold the lens cover and disassemble it in a counter clock wise direction.

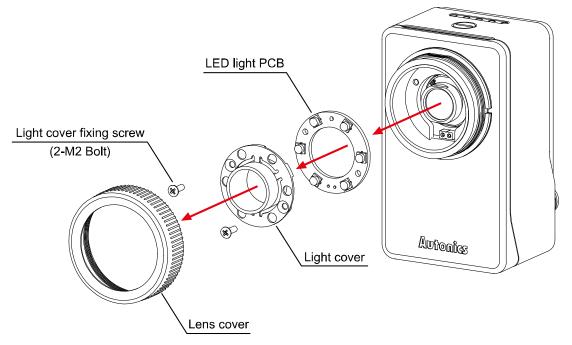


3rd Instead of the disassembled lens cover, assemble another color filter or polarizing filter in clock wise direction.

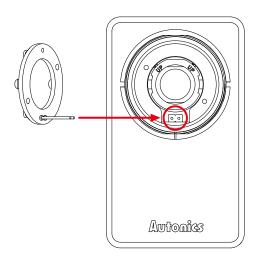
5.4.2 Replacement of light

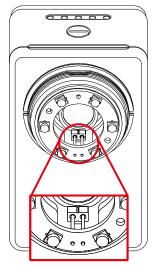
1st Put and fix the assembly tool into the groove on the side of the vision sensor.

- 2nd While fixing the vision sensor with the assembly tool, hold the lens cover and disassemble it in a counter clock wise direction.
- 3rd Disassemble the light cover using the (+) screwdriver, and disassemble the inner LED light.

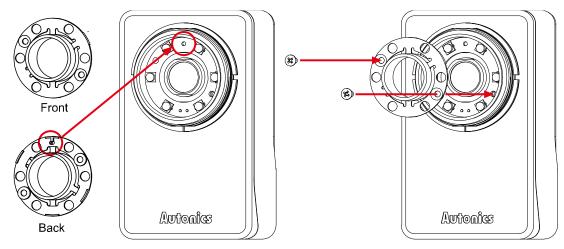


4th Place the connection pin of PCB of the inner LED light to face the direction of 6 o'clock and assemble it to the vision sensor body.





5th Align the light cover with the groove in the direction of 12o'clock and fix it with the screw. Tighten them with the 1.2kgf·cm of tightening torque.



6th Assemble the disassembled lens cover in clock wise direction.

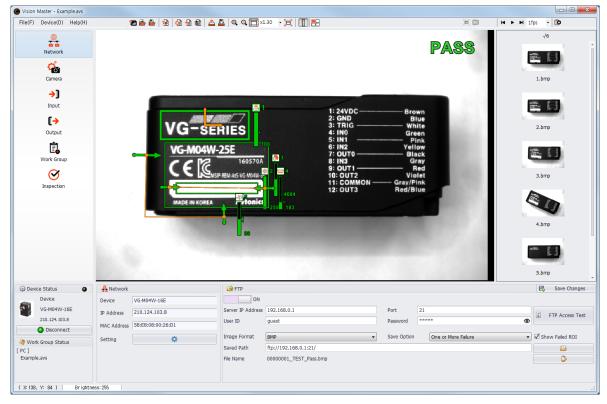
6 Vision Sensor Program [Vision Master]

6.1 **Overview**

Vision Master is the vision sensor program that is connected with VG Series, Autonics vision sensor, to utilize it.

Vision Master provides graphic user interface to make setting parameter and managing monitoring data of vision sensor easy.

It is connected with vision sensor through Ethernet (TCP/IP) and exchange data with vision sensor.



| Item | Description | | |
|------------|--|---|------------------------------|
| | Compares features of the reg | gistered image and input image s the input image with informat | |
| Alignment | <template></template> | <pass></pass> | <fail></fail> |
| Brightness | Inspects brightness of the Rot the ROI (Region of Interest) | OI in the input image based on in the registered image. | the mean brightness value of |
| Contrast | Inspects contrast of the ROI registered image. <template></template> | in the input image based on co <pass></pass> | <fail></fail> |
| Area | Inspects the ROI area of the by user. Template> | input image based on the ROI <pass></pass> | area of the image registered |
| Edge | Inspects the direction of the user in the same area. | edge in the input image based | on the edge registered by |

Autonics

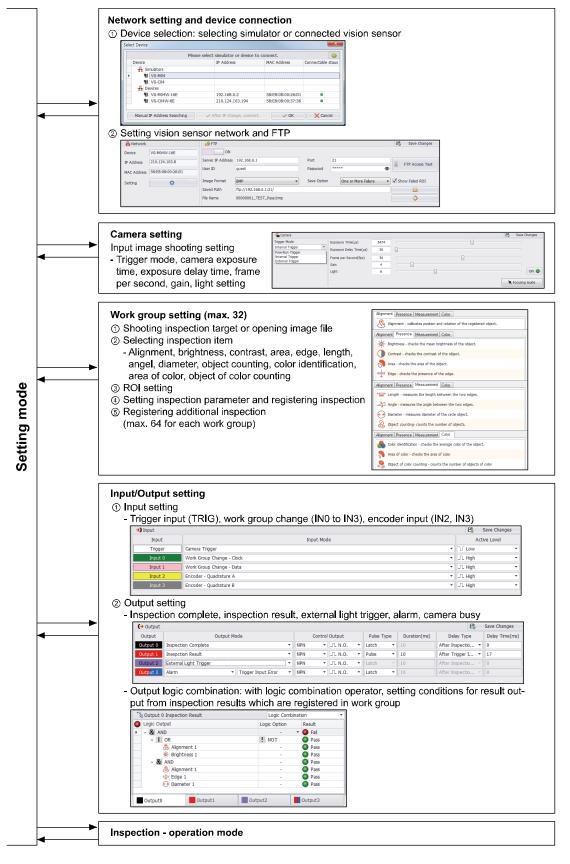
| Item | Description | | | | | | | |
|-------------------------|--|----------------------------------|------------------------------|--|--|--|--|--|
| | Inspects the input image based on the length between two edges registered by user. | | | | | | | |
| → □□□← Length | <template></template> | <pass></pass> | <fail></fail> | | | | | |
| | Inspects the input image bas | sed on the angle between two e | edges registered by user. | | | | | |
| Angle | <template></template> | <pass></pass> | <fail></fail> | | | | | |
| | Inspects the input image based on the area between two circles registered by user. | | | | | | | |
| Diameter | <template></template> | <pass></pass> | <fail></fail> | | | | | |
| | Compares the number of obj that in the input image. | jects in the ROI which is in the | image registered by user and | | | | | |
| Object counting | <template></template> | <pass></pass> | <fail></fail> | | | | | |

| Item | Description | | | | | | |
|---|--|--|---|--|--|--|--|
| | Compares color of the ROI registered by user and that of the input image. | | | | | | |
| Color identification | <template></template> | <pass></pass> | <fail></fail> | | | | |
| Area of color | Compares the area of a certa image. <template></template> | Pass> | <fail></fail> | | | | |
| + + + + + + + + + + Object of color counting | Compares the number of obje image and that of the input in <template></template> | Pass> Vorid Class 300 xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx | e in the ROI of registered <fail> World Class 300 VICE: Ref 412 FOR 412 FOR</fail> | | | | |

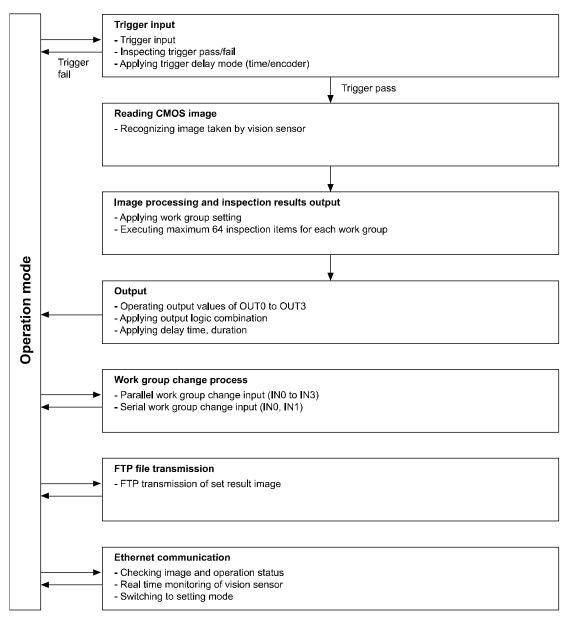
*Color identification, area of color, and object of color counting are only for VG-C Series.

6.2 Vision Master Work Flow

6.2.1 Setting mode



6.2.2 **Operation mode**



6.3 Installation of Vision Master

6.3.1 System requirements

| ltem | Minimum specifications |
|------------|--|
| System | 32bit (×86) or 64bit (×64) processor over 1GHz |
| Operations | Microsoft Windows 7/8/10 |
| Memory | 1GB+ |
| Hard disk | 400MB+ of available hard disk space |
| VGA | Resolution: 1024×768 or higher |
| Others | RJ45 Ethernet port |

6.3.2 Installation of the program

1st Download Vision Master program at Autonics web page(<u>www.autonics.com</u>).

- 2nd Close all programs before you start Vision Master installation. Double-click Vision Master setup.exe to start installation.
- 3rd When Installer Language window appears, select the language and click [OK] button.

| | Installer Language | |
|-------|-----------------------------------|---|
| | Please select the | e language of the installer |
| | English | |
| | | DK Cancel |
| 4th (| Click [Next] button in the | e installation welcome window. |
| | 🕓 Vision Master 1.0.6.27 Setu | ip 🗖 🔁 🗮 🗙 |
| | Autonics Sensors & Controllers | Welcome to Vision Master 1.0.6.27 Setup Setup will guide you through the installation of Vision Master 1.0.6.27. It is recommended that you dose all other applications before starting Setup. This will make it possible to update relevant system files without having to reboot your computer. Click Next to continue. |
| | | |
| | | Next > Cancel |

6th

5th This process is license agreement.

You can check whole part of license agreement article by rolling mouse scroll downward, clicking downward arrow or press "Page Down(PgDn)" Key of the keyboard. Please read the articles thoroughly before click [I Agree] button.

| 🕖 Vision Master 1.0.6.27 Setup | | | | |
|--|-------------|--|--|--|
| License Agreement Please review the license terms before installing Vision Master 1.0.6.27. | 5 | | | |
| Press Page Down to see the rest of the agreement. | | | | |
| AUTONICS END USER SOFTWARE LICENSE TERMS IMPORTANT - READ BEFORE COPYING, INSTALLING OR USING "Vision Master" (hereinafter referred to as, the "Software"). Do not use or load this software and any associated materials (collectively, the "Software") until you have carefully read the following terms and conditions. By loading or using the Software, you agree to the terms of this Agreement. If you do not wish to so agree, do not install or use the Software. | | | | |
| License Terms and Conditions. This Software is licensed for use only in conjunction with Autonics Corporation (hereinafter referred to as ""Autonics"") component products. Use of the Softwar | re in 🔻 | | | |
| If you accept the terms of the agreement, click I Agree to continue. You must acc agreement to install Vision Master 1.0.6.27. | ept the | | | |
| Nullsoft Install System v3.01 | Cancel | | | |
| Default installation path is as follows. | | | | |
| C:\Program Files (x86)\Autonics\Vision Master\ Click [OK] button to install the program in the default installation p | oath. | | | |
| C:\Program Files (x86)\Autonics\Vision Master\ Click [OK] button to install the program in the default installation p Vision Master 1.0.6.27 Setup | | | | |
| C:\Program Files (x86)\Autonics\Vision Master\ Click [OK] button to install the program in the default installation p | | | | |
| C:\Program Files (x86)\Autonics\Vision Master\ Click [OK] button to install the program in the default installation p Vision Master 1.0.6.27 Setup Choose Install Location | | | | |
| Choose Install Location Choose the folder in which to install Vision Master 1.0.6.27. Setup will install Vision Master 1.0.6.27 in the following folder. To install in a different | ent folder, | | | |
| C:\Program Files (x86)\Autonics\Vision Master\ Click [OK] button to install the program in the default installation p Vision Master 1.0.6.27 Setup Choose Install Location Choose the folder in which to install Vision Master 1.0.6.27. Setup will install Vision Master 1.0.6.27 in the following folder. To install in a difference dick Browse and select another folder. Click Install to start the installation. Destination Folder | ent folder, | | | |

7th Click [Install] button to install the program in the default installation path. If you want to install the program in another installation path, click [Browse..] button to designate a folder you want to install in and click [OK] button.

| OBrowse For Folder | × |
|---|---|
| Select the folder to install Vision Master 1.0.6.27 in: | |
| | |
| 📃 Desktop | |
| Libraries | |
| Autonics | |
| ▷ 🖳 Computer | |
| Network | |
| uision master | |
| | |
| | |
| | |
| Make New Folder OK Cancel | |

8th Installation progress is displayed in the status window as follows.

| Vision Master 1.0.6.27 Setup | | | | | |
|---|----------------|----------------|--------------|-----------|--|
| Installing Please wait while Vision Master 1.0.6.27 is being installed. | | | | | |
| Created uninstaller: C:₩Program F | Files (x86)₩Aı | utonics₩Vision | Master ₩unin | stall.exe | |
| Show details | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| Nullsoft Install System v3.01 | | | | | |
| | | < Back | Next > | Cancel | |

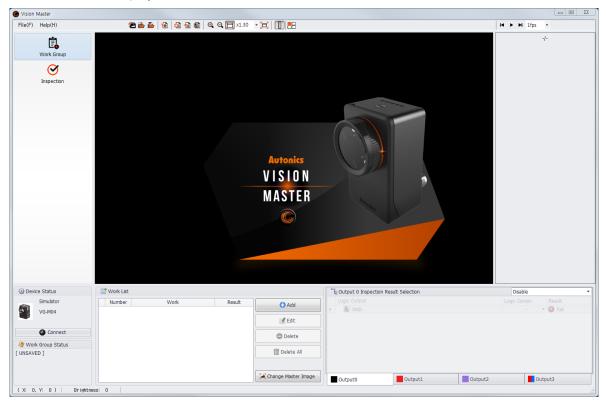
9th Installation Complete window appears after installation is completed.

If the check box in the Installation Complete window is checked, Vision Master runs upon completion of installation.

You can run Vision Master by double-clicking the Vision Master icon on the desktop.

| Vision Master 1.0.6.27 Setu | Vision Master 1.0.6.27 Setup | | | | |
|-----------------------------------|---|--|--|--|--|
| Autonics Sensors & Controllers | Completing Vision Master 1.0.6.27 Setup Vision Master 1.0.6.27 has been installed on your computer. | | | | |
| | Click Finish to close Setup. | | | | |
| | Run Vision Master 1.0.6.27 | | | | |
| | | | | | |
| | < Back Finish Cancel | | | | |

The initial screen displays as follows.

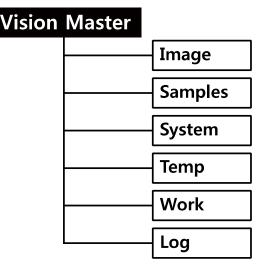


6.3.3 Installation folder structure

This section explains the folder structure created when you installed Vision Master.

The Vision Master folder is created in [C:\Program Files (x86)\Autonics\] as a subfolder unless you select a new destination to change location of Vision Master folder.

After Vision Master is installed completely, Vision Master installation folder and related folders are created as follows in [C:\Users\(Account name)\Documents\Autonics\] as subfolders and work groups and documents are saved in. The program and all relevant documents are stored in these folders.



(1) Image folder

If Save Result Image inspection parameter of Vision Master is set to ON, inspection result images are saved in the designated location. Saving location is fixed, so that is cannot be changed by user.

Inspection result images are saved in [C:\Users\(Account name)\Documents\Autonics\Vision Master\Image\ResultImage].

(2) Sample folder

This folder contains work groups for samples. Load sample files from this folder to Vision Master to test inspection.

(3) Work folder

When saving work groups from Vision Master to PC, the work groups are saved in this folder. When copying work groups from a device to PC using work group manager, the work groups are saved in this folder. If the saving location is changed when saving work groups in PC, work groups are saved in

If the saving location is changed when saving work groups in PC, work groups are saved in the changed folder.

(4) Log folder

Log files of connection/disconnection with a device or inspection result are saved.

6.3.4 **Removal of the program**

There are procedures to uninstall Vision Master, Start > Program > Vision Master > Uninstall or Start > Setting > Control Panel > Add/Remove a Program > Vision Master.

When a confirmation window appears after selecting Remove, click [Yes] button to remove Vision Master from the computer.

6.3.5 Network setting

Change the network settings in Vision Master to connect with a device (vision sensor).

When executing Vision Master, Select Device window appears. Simulator or connected devices are displayed in the window. You can check connectable devices and connected devices using Refresh icon () on the top of the window.

| | | Please | select simulator or device t | o connect. | G |
|---|-------|-------------|------------------------------|-------------------|---|
| Device IP Address MAC Address Connectable s | | | | | |
| Г | 🔒 Sir | mulators | | | |
| | 1 | VG-M04 | | | |
| | - 11 | VG-C04 | | | |
| | 🔒 De | evices | | | |
| | 1 | VG-M04W-16E | 192.168.0.2 | 58:E8:08:00:26:D1 | ٥ |
| | - 11 | VG-C04W-8E | 210.124.103.194 | 58:E8:08:00:37:36 | ٥ |
| | - 11 | VG-C04W-8E | 210.124.103.246 | 58:E8:08:00:19:C6 | ٥ |
| | - 1 | VG-C04W-8E | 210.124.103.7 | 58:E8:08:00:25:ED | ٥ |
| | 1 | VG-C04W-25E | 210.124.103.189 | 58:E8:08:00:3A:4B | a |
| | | | | | |

Factory default of the device (vision sensor) is as follows.

| IP address | 192.168.0.2 |
|-------------|---------------|
| Subnet mask | 255.255.255.0 |
| Gateway | 192.168.0.1 |

Note

A list of the currently connected vision sensor is displayed. After checking "connectable status" indicator, and connect a vision sensor.

- Connectable
- Our Contract Unconnectable

- The vision sensor is not connectable because it is connected to another PC already.

| | 100 | se select simulator or device t | | 2 |
|--------|-------------|---------------------------------|-------------------|------------------|
| Device | | IP Address | MAC Address | Connectable stau |
| 🔒 Si | mulators | | | |
| - 1 | VG-M04 | | | |
| - 1 | VG-C04 | | | |
| 🔒 De | evices | | | |
| - 1 | VG-M04W-16E | 192.168.0.2 | 58:E8:08:00:26:D1 | ٥ |
| - 1 | VG-C04W-8E | 210.124.103.194 | 58:E8:08:00:37:36 | ٥ |
| - 11 | VG-C04W-8E | 210.124.103.246 | 58:E8:08:00:19:C6 | ٥ |
| - 1 | VG-C04W-8E | 210.124.103.7 | 58:E8:08:00:25:ED | ٥ |
| - 1 | VG-C04W-25E | 210.124.103.189 | 58:E8:08:00:3A:4B | a |
| | | | | |

(1) Change of device IP address

You can change IP address of the device to connect.

1st Select the device to connect, and click "After IP change, connect" button.

| Device IP Address MAC Address Connectable Simulators VG-M04 Image: Simulators Image: Simulators <th></th> <th>Pleas</th> <th>se select simulator or device t</th> <th>to connect.</th> <th></th> | | Pleas | se select simulator or device t | to connect. | |
|--|---|---------------|---------------------------------|-------------------|-------------|
| VG-M04 Image: Constraint of the constr | | Device | IP Address | MAC Address | Connectable |
| VG-C04 Image: Mark and Mar | | 🔐 Simulators | | | |
| Devices 192.168.0.2 58:E8:08:00:26:D1 VG-M04W-16E 192.168.0.2 58:E8:08:00:37:36 VG-C04W-8E 210.124.103.194 58:E8:08:00:37:36 VG-C04W-8E 210.124.103.246 58:E8:08:00:19:C6 VG-C04W-8E 210.124.103.7 58:E8:08:00:25:ED | | VG-M04 | | | |
| VG-M04W-16E 192.168.0.2 58:E8:08:00:26:D1 VG-C04W-8E 210.124.103.194 58:E8:08:00:37:36 VG-C04W-8E 210.124.103.246 58:E8:08:00:19:C6 VG-C04W-8E 210.124.103.7 58:E8:08:00:25:ED | | 🐮 VG-C04 | | | |
| VG-C04W-8E 210.124.103.194 58:E8:08:00:37:36 • VG-C04W-8E 210.124.103.246 58:E8:08:00:19:C6 • VG-C04W-8E 210.124.103.7 58:E8:08:00:25:ED • | | 🙀 Devices | | | |
| VG-C04W-8E 210.124.103.246 58:E8:08:00:19:C6 • VG-C04W-8E 210.124.103.7 58:E8:08:00:25:ED • | ۲ | VG-M04W-16E | 192.168.0.2 | 58:E8:08:00:26:D1 | ٩ |
| VG-C04W-8E 210.124.103.7 58:E8:08:00:25:ED • | | 1 VG-C04W-8E | 210.124.103.194 | 58:E8:08:00:37:36 | ٥ |
| | | VG-C04W-8E | 210.124.103.246 | 58:E8:08:00:19:C6 | ٥ |
| ♥ VG-C04W-25E 210.124.103.189 58:E8:08:00:3A:4B | | 1 VG-C04W-8E | 210.124.103.7 | 58:E8:08:00:25:ED | ٥ |
| | | 1 VG-C04W-25E | 210.124.103.189 | 58:E8:08:00:3A:4B | ö |
| Manual IP Address Searching 🗸 After IP change, connect. 🗸 OK 🛛 🗙 Ca | | | t fine To change | | Can |

| Change Network Se | etting 📧 |
|-------------------|------------------|
| | |
| IP Address | 210, 124, 103, 3 |
| Subnet mask | 255, 255, 255, 0 |
| Gateway | 210, 124, 103, 1 |
| | |
| V | OK 🛛 🔀 Cancel |



If changed IP address is same with another IP address which is used in another PC of device, network error can occurs due to IP address conflicts.

(2) Manual search of IP address

If a device is not recognized while it is connected, click "Manual IP Address Searching" and search IP address of the device to connect.

(This is usable only when Gateway of the device and PC are same.)

| Manual IP Address Searching | | | | |
|-----------------------------|----------|--|--|--|
| 210, 124, 103, 7 | | | | |
| и ок | X Cancel | | | |
| V OK | Cancer | | | |

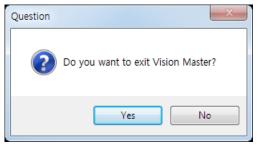
6.4 Start and Exit

6.4.1 Start

Double-click Vision Master icon in the desktop or select Start > Program > Vision Master to start the program.

6.4.2 Exit

Click [X] button on the top right corner of the screen or 'exit' in the file menu to end the program.



Since work group, parameter settings, and data are not saved automatically, please make sure that you have saved the work group before you exit.

| Unsaved data will be lost, Do you want to save current Work Group? | Save Work Group | | × |
|---|-----------------|--------|--------|
| | 1 | | |
| Save to the PC Save to the Device Unsave Cancel | | | × |
| | | Unsave | Cancel |

| Vision Master - Example.avs File(F) Device(D) Help(H) | 2 266 0 0 0 0 0 | 🔓 🚨 🔍 💭 x1.30 🔹 🗮 🕕 🔠 | H 🖾 (a) | ► ► 1fps - 🔞 |
|--|---|--|--|---|
| 3 Retvork Camera →) Input [→ Output Work Group Vork Group Vork Group Vork Group | 4 VG-st VG-MOAV CE CE MADE IN KORE | V-25E 100 5: IN1 160570A S: IN2 7: OUT0 160570A S: IN3 9: OUT1 VSP-REMARS VG MORFW S: S 10: OUT2 10: OUT2 11: COMMON – 11: COMMON – 12: OUT3 12: OUT3 12: OUT3 | Brown Blue White Green Pink Yellow Black Black Red Violet | 6 /6 2.bmp 2.bmp 3.bmp 4.bmp 5.bmp |
| VG-M04W-16E 210.124.103.8 | Network VG-M04W-16E Device VG-M04W-16E IP Address 210.124.103.8 MAC Address 58:E8:06:00:26:D1 Setting 🏠 | Image Frmp User ID guest Image Format BMp Saved Path FMp File Name 00000001_TEST_Pass.bmp | Port 21 Password ***** Save Opton One or More Falure | Save Changes FTP Access Test Show Faled ROI Show Faled ROI |

6.5 Vision Master Screen Layout

The program screen is divided into sections as shown in the preceding screenshot and each section is composed of the following items.

| No. | Item | Description | | | |
|-----|-------------------|---|--|--|--|
| 1 | Menu | Displays Vision Master menus by category. | | | |
| 2 | Tool bar | Displays icons of frequently used menu, settings of image window, came snap, or etc. | | | |
| 3 | Setting menu | Displays vision sensor setting parameter menu. If none of device of connected, it is available to connect simulator to register work group and inspection test. Activation of the setting menu depends on the type of the connected device (simulator or device) Simulator connection: work group, inspection Device (vision sensor) connection: network, camera, input, output, work group, inspection | | | |
| 4 | Image window | Displayed image is different according to the mode and settings. Setting mode: displays a taken image by vision sensor or selected image between master image to register work group and loaded image to preview window. Operation mode: displays taken images according to the "View Result Image" settings. Please refer to '6.6.6 Inspection'. | | | |
| 5 | Inspection result | Displays inspection result (Pass/Fail) of work group. | | | |

| No. | ltem | Description |
|-----|-----------------------|--|
| 6 | Preview window | Displays loaded images. If the 'Add Taken Image to Preview Window' icon () is activated, preview window displays images taken by the vision sensor, which are different according to the mode and settings. - Setting mode: displays all images taken by the vision sensor. - Operation mode: while inspecting, displays taken images according to the 'View Result Image' settings. Please refer to '6.6.6 Inspection'. Right click in the preview window to display setting menu as follows. Load Image File Load Image Folder Save Selected Image E Select All Delete Selected Image |
| 7 | Status information | Displays status information of the device and work group. - Device status : displays information of simulator or device (vision sensor) connected to Vision Master. It is available to connect or disconnect device. Indicator on the top right side enables to check the communication status between Vision Master and the device, when the device is connected. The indicator flashes while data communication. Werk Group Status [UNSAVED] NewWork.avs Device Status Work Group Status [UNSAVED] NewWork.avs Device Status Device Status Devic |
| 8 | Parameter | Displays specific parameters in the setting menu. |
| 9 | Image information | Displays brightness value and pixel coordinate of the point where the mouse cursor is pointing on the image window. |

6.5.1 Menu

File(F) Device(D) Help(H)

(1) File

| File | (F) | Device(D) | Help(H) | | | |
|------|--------------------------------|---------------|------------------------|--|--|--|
| 12 | Оре | en Image(O) | | | | |
| 2 | Open All Images from Folder(F) | | | | | |
| ₽ | Sav | e Image(S) | | | | |
| 10 | Wor | 'k Group Man | ager(M) | | | |
| ۵ | Nev | w Work Group | (N) | | | |
| 1 | Loa | id Work Group | o from PC(W) | | | |
| | Sav | e Work Group | o to PC(K) | | | |
| 4 | Loa | id Work Group | o from Device(D) | | | |
| ₽ | Sav | e Work Group | o to Device(E) | | | |
| × | Exit | t(X) | | | | |
| • 0 | pen | Image: Ope | ns the image to inspec | | | |

- Open All Images from Folder: Opens the folder of images to inspect.
- Save Image: Saves the image displayed in Image window.
- Work Group Manager: Displays a list of work group saved in the PC or device to copy, delete, or save. It is available to set work group to use when the device turns on.

| 뜰 Work Group List i | n PC | | | Work | Group List in Device | | |
|---------------------|-----------------|--------------------|-----|--------|----------------------|--------------------|--------------------|
| Number | Work Group Name | Storage Time | | Number | Work Group Name | Storage Time | Power On Operation |
| 1 Ex | ample.avs | 2018-5-14 10:44:48 | 3 🔺 | ▶ 1 | Example.avs | 2018-5-14 10:46:37 | |
| | | | | 2 | Test.avs | 2018-5-14 10:49:53 | © |
| | | | | 3 | | | |
| | | | 4 🕨 | 4 | | | |
| | | | | 5 | | | |
| | | | | 6 | | | |
| | | | | 7 | | | |

| No. | lcon | |
|-----|----------|---|
| 1 | × | Deletes selected work group. |
| 2 | | Selects a folder in the PC to load work group from. |
| 3 | | Copies work group from the device to the PC. |
| 4 | | Copies work group from the PC to the device. |
| 5 | ~ | Selects work group to operate when the device turns on. |

- New Work Group: Registers new work group.
- Load Work Group from PC: Loads work group from the local disk of PC.
 Work groups are saved in the default folder [C:\Users\ (Account name) \Documents\Autonics\Vision Master\Work] or the folder designated by user.
- Save Work Group to PC: Saves work groups registered and set in Vision Master to the local disk of PC.

Work groups are saved in the default folder [C:\Users\ (Account name) \Documents\Autonics\Vision Master\Work] or the folder designated by user.

• Load Work Group from Device: Loads work group from the device (vision sensor).

| | Work Group from the device. | | |
|--------|-----------------------------|--------------------|--------------------|
| Number | Work Group Name | Storage Time | Power On Operation |
| 1 | Example.avs | 2018-5-14 10:46:37 | |
| 2 | Test.avs | 2018-5-14 10:49:53 | 0 |
| 3 | | | |
| 4 | | | |
| 5 | | | |
| 6 | | | |
| 7 | | | |
| 8 | | | |
| 9 | | | |
| 10 | | | |
| 11 | | | |
| 12 | | | |
| 13 | | | |
| 14 | | | |
| 15 | | | |
| 16 | | | |
| 17 | | | |
| 18 | | | |
| 19 | | | |

• Save Work Group to Device: Saves work groups registered and set in Vision Master to the device (vision sensor). Click number of work group to save to set the name of work group. At that moment, selected work group can be set as operating work group when the device turns on. Work group can be registered and saved up to 32.

| ave the Wo | ork Group | | | | | | |
|------------|--|--------------------|--------------------|---|--|--|--|
| 🖓 Please | select a location to save Wor | k Group. | | | | | |
| Number | Work Group Name | Storage Time | Power On Operation | Т | | | |
| 1 | Example.avs | 2018-5-14 10:46:37 | | | | | |
| 2 | Test.avs | 2018-5-14 10:49:53 | 0 | | | | |
| 3 | | | | | | | |
| 4 | | | | | | | |
| 5 | | | | | | | |
| 6 | Save Work Group | | — X | | | | |
| 7 | · · · | | | | | | |
| 8 | Work Group Name : | | | | | | |
| 9 | | | | | | | |
| 10 | Sets as work group to operate when power On. | | | | | | |
| 11 | | | | | | | |
| 12 | | E Save | X Cancel | | | | |
| 13 | | | | | | | |
| 14 | | | | | | | |
| 15 | | | | | | | |
| 16 | | | | | | | |
| 17 | | | | | | | |
| 18 | | | | | | | |
| 19 | | | | | | | |
| 20 | | | | | | | |
| 21 | | | | | | | |
| | | | | | | | |

• Exit: Exits Vision Master.

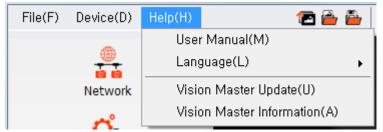
(2) Device



I/O Test: Displays input status with the indicators (no input:) / input:). Also it is available to set control output type (NPN/PNP) and whether use each output or not.
 I/O test is only for testing output, so that it is not associated with settings of output parameter

| Input | | |
|-----------|---------|---------------|
| Input | Satus | |
| Trigger | | |
| Input 0 | • | |
| Input 1 | 000 | |
| Input 2 | • | Encoder count |
| Input 3 | • | 0 Pulse |
| (> Output | | |
| Output | Control | Status |
| Output 0 | NPN - | ON |
| Output 1 | NPN - | ON |
| | PNP - | OFF |
| Output 2 | FINE ' | |

- Firmware Update: Updates firmware version of the device (vision sensor).
- Device reset: Resets the device, deleting saved work group and set parameters from the device.
- (3) Help



- User Manual: Loads user manual.
- Language: Changes program language.
- Vision Master Update: Updates version of Vision Master.
- Vision Master Information: Displays information about version of Vision Master and device firmware.

6.5.2 Toolbar

| 12 🚔 🊔 | 6 | 🄕 🚹 🛍 | 📤 🚨 | Q Q 🔁 x1.30 | - 😫 🔲 | | 0 | ► ► 1fps | - |
|--------|---|-------|-----|--------------------|-------|---|---|----------|----|
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |

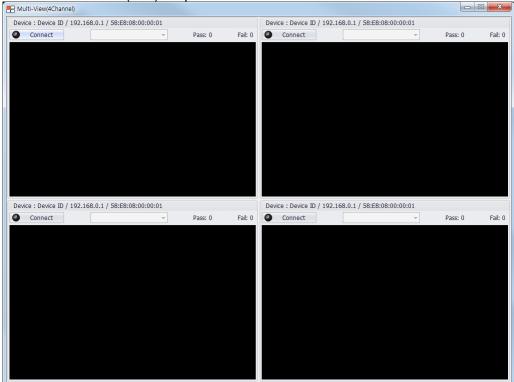
| | | 3 4 | | | | | | |
|----------------------------|----------|--------------------------------|---|--|--|--|--|--|
| Section | Icon | 1 | Description | | | | | |
| | | Open Image | | | | | | |
| | 1 | Open All Images | 1 | | | | | |
| 1 | | from Folder | | | | | | |
| | | Save Image | | | | | | |
| 2 | | Work Group | | | | | | |
| | | Manager | _ | | | | | |
| | Ó | New Work Group | Please refer to '(1) File' in '6.5.1 Menu'. | | | | | |
| | Æ | Open Work Group | | | | | | |
| 3 | | from PC | | | | | | |
| | | Save Work Group | | | | | | |
| | | to PC | - | | | | | |
| | A | Open Work Group | | | | | | |
| 4 ^{×1} | | from Device Save Work Group | | | | | | |
| | Ä | to Device | | | | | | |
| | • | Zoom in | Enlarges image | | | | | |
| | | | Enlarges image. | | | | | |
| | | Zoom out | Reduces image. | | | | | |
| _ | | Fit to Window | Adjusts the size of the image to fit to the image window. | | | | | |
| 5 | x1.31 - | Image Scale | Resize image. | | | | | |
| | | | - Setting range: ×0.5, ×1, ×2, ×4, ×8, ×16 | | | | | |
| | K7 | | Displays image in full screen mode. | | | | | |
| | Ę | Full Screen | To turn off full screen view, press ESC key or double click | | | | | |
| | | | mouse button. | | | | | |
| 6 | | Show Bar Gauge | Displays the pass range of inspection which set in work group as bar gauge. | | | | | |
| 7 | | Multi View | Displays inspection status of maximum 4 vision sensors at | | | | | |
| <u> </u> | | (4 channels) ^{×3} | the same time. | | | | | |
| • ¥1 ¥2 | | Snap | Takes an image with the camera of vision sensor. | | | | | |
| 8 ^{×1, ×2} | | Continuous Snap | Takes multiple images with the camera of vision sensor, | | | | | |
| | 5 | | according to the set number of frame per second (fps). | | | | | |
| 9 | | Backward | Loads previous image from images in preview window. | | | | | |
| L | l | 1 | | | | | | |

| Section | lcon | | Description | | |
|------------------|----------|-------------------|--|--|--|
| | | | Loads images consecutively from images in preview | | |
| | | Play | window. | | |
| | Forward | | Loads next image from images in preview window. | | |
| | | | Selects the image playing speed for displaying images from | | |
| | 1fps 🛛 🕶 | Image Play Speed | preview window. | | |
| | | | - Setting range: 4fps, 2fps, 1fps, 1/ 2fps, 1/4fps | | |
| | | Pause | Pauses playing of images from preview window. | | |
| 10%1 | | Add Taken Image | Adda takan imagaa ta ngayiay windawa | | |
| 10 ^{%1} | | to Preview Window | Adds taken images to preview windows. | | |

※1. It is not displayed in simulator operation.

 \times 2. It is displayed only when the camera trigger mode is set to 'free-run trigger' or 'internal trigger'.

- X3. Use Multi View function as flows.
- 1st Click Multi View icon (



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| 2nd | Click | | Connect | or | n the top. | | | |
|-----|-------|----------|--------------|---------|------------------|-------|---------|---------|
| | Devi | ce : Dev | ice ID / 192 | 2.168.0 | 1 / 58:E8:08:00: | 00:01 | | |
| | 0 | Conne | ct | | | * | Pass: 0 | Fail: 0 |
| | | | | | | | | |
| | | | | | | | | |
| | | | | | | | | |
| | | | | | | | | |
| | | | | | | | | |
| | | | | | | | | |
| | | | | | | | | |
| | | | | | | | | |
| | | | | | | | | |
| | | | | | | | | |
| | | | | | | | | |
| | | | | | | | | |

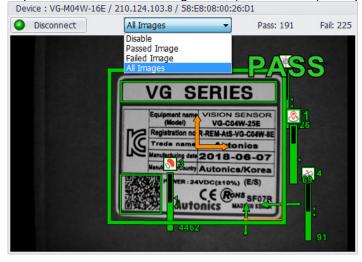
3rd Select the device to connect.

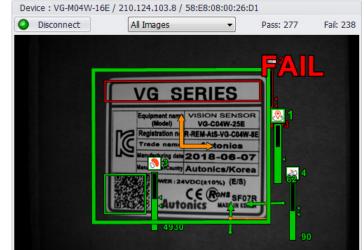
You can only select devices which of the connectable status indicator is turned on in green color.

| | Devices | | TD Address | MAC Address | Constant at the last stress |
|---|---------|-------------|-----------------|-------------------|-----------------------------|
| | Device | | IP Address | MAC Address | Connectable stau |
| | 💑 Sir | mulators | | | |
| | - 11 | VG-M04 | | | |
| | 91 | VG-C04 | | | |
| | 🔒 De | evices | | | |
| | 1 | VG-C04W-8E | 210.124.103.194 | 58:E8:08:00:37:36 | ٩ |
| Þ | | VG-M04W-16E | 210.124.103.8 | 58:E8:08:00:26:D1 | ٩ |
| | 91 | VG-C04W-8E | 210.124.103.246 | 58:E8:08:00:19:C6 | ٩ |
| | 1 | VG-C04W-8E | 210.124.103.7 | 58:E8:08:00:25:ED | 0 |
| | 91 | VG-C04W-8E | 210.124.103.192 | 58:E8:08:00:37:26 | • |
| | 91 | VG-C04W-25E | 210.124.103.189 | 58:E8:08:00:3A:4B | ٥ |
| | U | VG-CUHW-2JE | 210.124.103.109 | 36.66.06.00.3A.4B | |

4th Set View Result Image.

Inspection result of the running device (vision sensor) is displayed in the image window.





5th You can monitor statistics of Pass/Fail result.

6th You can monitor inspection status of maximum 4 vision sensors at the same time.



6.6 Setting Menu

6.6.1 Network



| FTP | | | B Save Changes |
|-------------------------------|--|---|--|
| ON | | | |
| rer IP Address 192.168.0.1 | Port 21 | | FTP Access Test |
| ID guest | Password ***** | ۲ | |
| ge Format BMP 🔹 | Save Option | ne or More Failure 🔹 | Show Failed ROI |
| ed Path ftp://192.168.0.1:21/ | | | |
| Name 00000001_TEST_Pass.bmp | | | ₿ |
| | | | |
| 9 | ON rt IP Address 192.168.0.1 ID guest e Format BMP + ftp://192.168.0.1:21/ | ON pr IP Address 192.168.0.1 Port 21 ID guest Password ■■■■ e Format BMP Save Option Q IP ath ftp://192.168.0.1:21/ IP IP | O N Ir IP Address 192.168.0.1 ID guest Password ****** ID BMP Save Option One or More Failure IP ath ftp://192.168.0.1:21/ |

(1) Network

| 🏪 Network | |
|-------------|-------------------|
| Device | VG-M04W-16E |
| IP Address | 210.124.103.8 |
| MAC Address | 58:E8:08:00:26:D1 |
| Setting | ¢ |
| | |
| | |
| | |

It is available to set vision sensor and PC network.

- Device: Displays currently connected vision sensor to Vision Master.
- IP / MAC Address: Displays IP / MAC address of the connected device.
- Setting: Changes IP address setting of the currently connected device. [Current Network Setting] is network information of the currently connected device. To change network setting, enter new information in [New Network Setting].

| Device Network | X |
|---------------------------------------|-------------------|
| 🚔 New Network | k Setting |
| IP Address | 192.168.0.2 |
| Subnet Mask | 255.255.255.0 |
| Gateway | 192.168.0.1 |
| E Current Netw | |
| IP Address | 210.124.103.8 |
| Subnet Mask | 255.255.255.0 |
| | |
| Gateway | 210.124.103.1 |
| MAC Address | 58:E8:08:00:26:D1 |
| · · · · · · · · · · · · · · · · · · · | |
| | ✓ OK X Cancel |

OFF

(2) FTP

| 🔂 FTP | | | | 民 Save Changes |
|-------------------|-----------------------|-------------|---------------------|-----------------|
| ON | | | | |
| Server IP Address | 192.168.0.1 | Port | 21 | FTP Access Test |
| User ID | guest | Password | ***** | FIF ACCESS TESC |
| Image Format | BMP | Save Option | One or More Failure | Show Failed ROI |
| Saved Path | ftp://192.168.0.1:21/ | | | |
| File Name | 0000001_TEST_Pass.bmp | | | |
| | | | | |

Transmits inspection result images saved in vision sensor memory to FTP server.

Select whether to use FTP function or not. (

- Server IP Address / Port: Enter IP address and port of FTP server.
- User ID / Password: Enter user ID and password.
 ※If Show Password icon () is clicked, being entered password is displayed in characters, not '* '.
- FTP Access Test: Checks status of connection to FTP server.
- Image format: Select image format to be saved when transmitting image to FTP server. You can select between BMP (*.bmp) and JPG (*.jpg).

ON /

Save Option: Sets conditions for saving images.
 All Pass: Only saves images which pass all the inspection items in work group.
 One or More Failure: Saves images which failed to pass one or more among inspection items in work group.

 $\times If$ Show Failed ROI check box is checked, ROI which failed to pass inspection is marked in the result image.

- Saved Path: Enter location in server to save the result image.
 When designating folder to upload, click 'Upload Folder Path' icon (2) on the right side. You can see the list of folder in the server.
- File Name: Sets file name of image to transmit to the FTP server. Click 'Image File Naming Rule' icon () on the right side to set name.

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Note

Image file naming rule is as flows.

Item can be set up to 5, and you can customize the order of the items.

| Image File N | Iaming Rule |
|--------------|---|
| | |
| Item 1 : | Image Number 🔻 |
| ltern 2 : | Image Name TEST |
| ltern 3 : | Inspection Result |
| ltem 4 : | Work Group Number |
| ltern 5 : | Work Group Name 🔻 |
| Example | 0000001_TEST_Pass_01_Example.bmp 1 2 3 4 5 6 |
| | ✓ OK Cancel |

- Image Number: It is number of taken image. It is necessary for image file naming.
- Image Name: User can set image name using only Korean, English alphabet, number, and some of special characters (except " <> ? * / \ |)
- Inspection Result: Displays inspection result of Pass/Fail.
- Work Group Number / Work Group Name: Displays number and name of inspecting work group.
- Image format filename extension: It is image format filename extension. It displays BMP (*.bmp) or JPG (*.jpg).

6.6.2 Camera



| amera | | | B |
|--------------|---|------|-------|
| ger Mode | Exposure Time(µs) | 1000 | |
| nal Trigger | Exposure Delay Time(µs) | 30 | |
| r Delay Mode | Exposure Delay Time(ps) | 30 | |
| le | Frame per Second(fps) | 1 | |
| | Gain | 1 | |
| | Light | 1 | |
| | | | |
| | | | |
| | | | |
| | | | in, F |

(1) Trigger mode

| Trigger Mode | |
|------------------|---|
| Free-Run Trigger | - |
| Free-Run Trigger | |
| Internal Trigger | |
| External Trigger | |

- Free-Run trigger: Takes images with the maximum trigger speed that can occur in the sensor. (fixed to 60fps)
- Internal Trigger: Takes image by occurring trigger in the sensor (1 to 60fps)
- External Trigger: Takes image with external input signal as trigger. If you use external trigger mode, you can use trigger delay mode.

(2) Trigger Delay Mode

| Trigger Mode | | | |
|--------------------|---|--------------------|-------|
| External Trigger | • | | |
| Trigger Delay Mode | | | |
| Encoder | - | | |
| Disable | | Trigger Delay Mode | |
| Time | | Time | - |
| Encoder | | | |
| | | 0 | ms |
| | | | |
| | | Trigger Delay Mode | |
| | | Encoder | - |
| | | | _ |
| | | 0 Pulse | f_x |

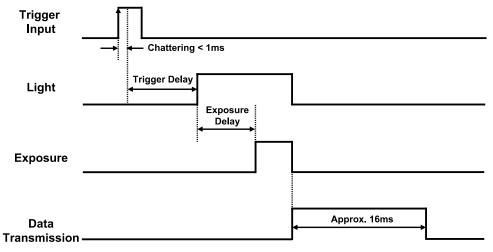
Trigger delay means delayed time from inputting moment of external trigger to actual starting moment of image taking.

- Time: Sets the trigger delay in time unit. Setting range is from 0 to 60,000ms.
- Encoder: Sets the trigger delay in unit of the number of pulse. Setting range is from 0 to 16,000,000 pulses.

Click 'Encoder Delay Pulse Calculator' (**S**) and enter moving distance and distance resolution of encoder to calculate pulse value according to um/pulse or pulse/um setting value.

Note

After setting the trigger delay mode, timing diagram of trigger input is shown as follows.



(3) Exposure time

Exposure time is the time span for which the vision sensor is exposed to the light. The longer exposure time is, the brighter the taken image is, and the shorter exposure time is, the darker the taken image is.

Setting range is from 20 to 10,000us.



(4) Exposure delay time

Exposure delay time delays the light receiving point of vision sensor. Setting range is from 30 to 10,000us.

(5) Frame per second

Frame per second is Frame rate which is the number of images taken per 1 second. It is settable only when the trigger mode is set to "internal trigger". Setting range is from 1 to 60fps.

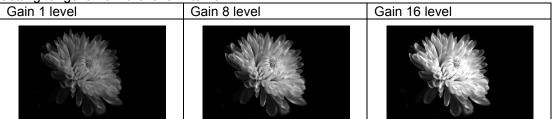
 \times In the external trigger mode, the vision sensor takes images with external input signal, so that you cannot set the frame per second.

%In the free-run trigger mode, the vision sensor takes images at the fastest speed which the vision sensor can.

(The shorter exposure time is, the faster the vision sensor can take.)

(6) Gain

It is adjusting gain of CMOS image sensor. As higher gain level makes image brighter, increased noises makes resolution low. Setting range is from the level 1 to 16.



(7) Light

You can set whether to use inner LED light or not. (Use: Not use: Not use:

Setting range is from the level 1 to 16.



(8) Focusing guide

Focusing guide makes adjusting image focus with the focus adjuster convenient. After setting ROI of the sensing target and checking the focusing guide value, rotate the focus adjuster to the point where the focusing guide value is the highest and fix it at the point to use.

Note

How to adjust focus with focusing guide.

- 1st Click focusing guide button.
 - Focusing guide ON(Focusing Guide) /OFF (Focusing Guide)
- 2nd In the image window, the focusing guide value and area is displayed on the master image. Adjust the area to focus on. The higher the focusing guide value is, the clearer focus on the image is.



- 3rd Click continuous snap (**D**) on the toolbar on the top.
- 4th Checking consecutively taken images, rotate the focus adjuster to the FAR or NEAR direction. Since initial setting is unknown, rotate the focus adjuster to both FAR and NEAR directions and fix the adjuster at the point where the focusing guide value is the highest.



| When sensing target is in near | Focus adjusting is finished. | When sensing object is far |
|----------------------------------|-----------------------------------|--|
| \rightarrow rotate to the NEAR | | \rightarrow rotate to the FAR direction. |
| direction. | | |
| Autonics | Autonics SEHSORS & CONTROLLERS | BA SENSORS & CONTROLLERS |

6.6.3 Input

| - | | |
|-----------------------------|--|--------------------------------------|
| | | |
| Input | | 🔁 Save Chan |
| Input Input | Input Mode | 😫 Save Chan Active Level |
| | Input Mode | |
| Input | | Active Level |
| Input Trigger | Camera Trigger | Active Level |
| Input Trigger Input 0 | Camera Trigger Work Group Change - Clock | Active Level اللهم اللهم اللهم |

(1) Input mode

- Trigger input (TRIG): The selected trigger mode which set in the camera menu is the image taking signal.
- Work group change (IN0 to IN3)

- Serial input (IN0, IN1): Input 0 and input 1 are set to work group change – Clock or work group change – Data, and work group is changed according to the serial input.

- Parallel input (IN0 to IN3): From input 0 to input 3 are set to each of work group change bit 0 to 3, and work group is changed according to the parallel input.

• Encoder input (IN2, IN3): After input of trigger signal, the vision sensor takes image after waiting for a while according to the number of encoder pulse. The types of encoder input consist of Up counter/Down counter, and Quadrature. Encoder input is used for the trigger delay mode. Maximum 100kHz input can be recognized.

(2) Active level

According to the active level, trigger is applied at High or Low. To avoid chattering of trigger signal, the vision sensor starts taking an image when the signal is maintained for 1ms.

6.6.3.1 Input mode

| Input | Signal | Function | | | |
|-------|--------|---|--|--|--|
| 0 | IN0 | Work group change Bit 0 | Work group change - Clock | | |
| 1 | IN1 | Work group change Bit 1 | Work group change - Data | | |
| 2 | IN2 | Work group change Bit 2 | Encoder - Up counter - Quadrature A | | |
| 3 | IN3 | Work group change Bit 3 Encoder - Down counter - Quadrature B | | | |

(1) Work group change – parallel input (IN0 to IN3)

| Input | | Bave Changes | |
|---------|-------------------------|--------------|---|
| Input | Input Mode | Active Level | |
| Trigger | Camera Trigger 🗸 🗸 | JTL High | • |
| Input 0 | Work Group Change Bit 0 | JTL High | • |
| Input 1 | Work Group Change Bit 1 | JTL High | • |
| Input 2 | Work Group Change Bit 2 | T Low | • |
| Input 3 | Work Group Change Bit 3 | 了 Low | • |
| | | | |

According to the parallel input, work group is changed. With parallel input, work group from 1 to 16 can be changed to. (Following table is based on the High active level.)

| Input Work group | Bit 3 (IN3) | Bit 2(IN2) | Bit 1(IN1) | Bit 0(IN0) |
|---------------------|-------------|------------|------------|------------|
| Work group 1 | Low | Low | Low | Low |
| Work group 2 | Low | Low | Low | High |
| Work group 3 | Low | Low | High | Low |
| Work group 4 | Low | Low | High | High |
| Work group 5 | Low | High | Low | Low |
| Work group 6 | Low | High | Low | High |
| Work group 7 | Low | High | High | Low |
| Work group 8 | Low | High | High | High |
| | | | | |
| Work group 16 | High | High | High | High |

(2) Work group change – serial input (IN0, IN1)

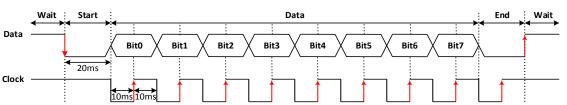
| Input | | E. | Save Changes |
|---------|---------------------------|----------|--------------|
| Input | Input Mode | A | ctive Level |
| Trigger | Camera Trigger · | JTL High | • |
| Input 0 | Work Group Change - Clock | JL High | • |
| Input 1 | Work Group Change - Data | JL High | • |
| Input 2 | Disable | ՂՐ Low | • |
| Input 3 | Disable ~ | ℃ Low | - |
| | | | |

According to the serial input, work group is changed.

Although data is 8-bit, 5 less significant bits are used, because the maximum number of work group is 32.

| Input | | | | | | | | |
|---------------|-------|-------|-------|-------|-------|-------|-------|-------|
| | Bit 0 | Bit 1 | Bit 2 | Bit 3 | Bit 4 | Bit 5 | Bit 6 | Bit 7 |
| Work group | | | | | | | | |
| Work group 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Work group 2 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Work group 3 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| Work group 4 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| Work group 5 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| | | | | | | | | |
| Work group 32 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 |
| | | | _ | | | | | |

With serial input, work group from 1 to 32 can be changed to.



- Start bit: Start bit holds the data signal at Low (Falling edge) for 20ms.

- Clock bit: Clock bit is pulse of 20ms interval which acquires data at the Rising edge.

- Data bit: Data bit is synchronized with Falling edge of the clock signal and holds Low or High for 20ms.

- End bit: After 8th data, end bit holds the data signal for 20ms.

Ex.

When changing work group of the vision sensor to work group 6 with the serial input signal, input the data signal as follows.

| Data | | | | | | | | |
|---------------------|-------|-------|-------|-------|-------|-------|-------|-------|
| Input Work group | Bit 0 | Bit 1 | Bit 2 | Bit 3 | Bit 4 | Bit 5 | Bit 6 | Bit 7 |
| Work group 6 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |

(3) Encoder input

You can use encoder input when you want to use the trigger delay mode of external trigger input on encoder pulse.

Camera trigger occurs after calculating moving distance according to the number of input pulse.

| Input | | B | Save Changes |
|---------|------------------------|---------|--------------|
| Input | Input Mode | A | ctive Level |
| Trigger | Camera Trigger | JL High | |
| Input 0 | Disable 👻 | JL High | |
| Input 1 | Disable | JL High | |
| Input 2 | Encoder - Up counter | T Low | |
| Input 3 | Encoder - Down counter | ி Low | |

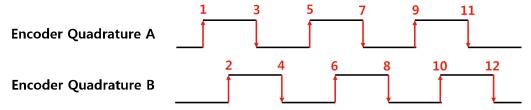
Input 2 and input 3 are used as each of encoder input up counter and down counter. The number of pulse is counted up or down according to the active level. If you use only one encoder input, connect unusing input terminal to COMMON. Rising edge is counted in the high active level, and falling edge is counted in the low active level.

| Encoder Up Count | | | | | |
|--------------------|-------|---|---|---|--|
| | 4 | 3 | 2 | 1 | |
| Encoder Down Count | | | | | |

• Quadrature A/Quadrature B (IN2, IN3)

| | | B | Save Changes |
|-------------|--------------------------|----------|--------------|
| Input | Input Mode | A | ctive Level |
| Trigger Ca | amera Trigger 🔹 | JTL High | |
| Input 0 Dis | isable 🗸 | JTL High | |
| Input 1 Dis | isable 🗸 | JL High | , |
| Input 2 | ncoder - Quadrature A | ՂՐ Low | , |
| Input 3 En | incoder - Quadrature B 🔹 | T Low | |

Input 2 and input 3 are operated in encoder Quadrature. Both rising edge and falling edge of two encoders are counted.



6.6.4 **Output**



| (> Output | | | | | | | | | | | B | Save Changes |
|-----------|---------------------|---|-----------------------------|---|---------|--------|---------|------------|-------------------|------------|-------------------|--------------|
| Output | Output Mode | | | | Control | Output | | Pulse Type | Duration(ms) | Delay Type | Delay Time(ms) | |
| Output 0 | Disable | | | • | NPN | • | JL N.O. | • | Latch - | 10 | After Inspectio 🔻 | 0 |
| Output 1 | Insepction Result | | NPN | • | Л. N.O. | • | Pulse 🔻 | 10 | After Trigger I 🔻 | 17 | | |
| Output 2 | Inspection Complete | | | • | NPN | - | Л. N.O. | - | Pulse • | 10 | After Inspectio • | 0 |
| Output 3 | Alarm | • | FTP File Transmission Error | - | NPN | - | Л. N.O. | • | Latch • | 10 | After Inspectio * | 0 |

(1) Output mode

| | Output Mode |
|------------------------|-------------|
| Disable | • |
| Disable | |
| Inspection Complete | |
| Inspection Result | |
| External Light Trigger | |
| Alarm | |
| Camera Busy | |

- Inspection Complete: Regardless of the inspection result, the vision sensor outputs output signal at the moment of inspection completion.
- Inspection Result: According to the settings of Output Inspection Result Selection, the vision sensor outputs output signal. Please refer to '6.6.5 Work Group'.

| Output 0 Inspection Result (All Pass) | | | | |
|--|--|--|--|--|
| Output 1 Inspection Result (One or more failure) | | | | |
| Output 2 Inspection Complete | | | | |

• External light trigger: When connected with the external light, power of the external light is turned ON/OFF with output signal from the vision sensor which is synchronized with camera trigger input.

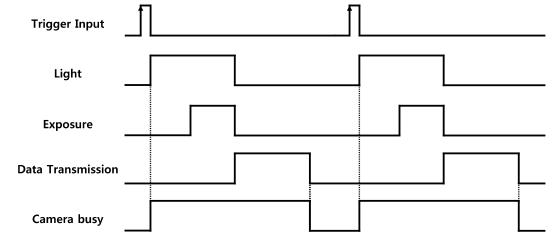
| External Triger Input | | |
|------------------------|----------------------|--|
| | → ← Chattering < 1ms | |
| | | |
| External Light Trigger | Trigger Delay | |
| External Light Higger | | |
| | Exposure Delay | |
| | | |
| | | |
| Exposure | | |
| | | |

• Alarm: In occurrence of vision sensor error, the vision sensor outputs output signal.

| | Output Mode | |
|---------|---|-----|
| Alarm | ▼ | • |
| Disable | Trigger Input Error | |
| Disable | Calculation Time Exceeded Work Group Change Error | |
| Disable | FTP File Transmission Error | |
| | OK Cancel | 11. |

| Alarm output | Description |
|-----------------------------|---|
| Trigger input error | When trigger is input in high camera busy signal, the vision sensor outputs alarm. |
| Operating time exceeded | When operating time of work group is exceeded set inspection time, the vision sensor outputs alarm. |
| Work group change error | When unregistered work group number is entered or wrong Clock or Data is input in serial or parallel input, the vision sensor output alarm. |
| FTP file transmission error | When FTP access error or FTP transmission error in saving inspection result occurs, the vision sensor outputs alarm. |

• Camera busy: It is operating status of the camera, after camera trigger input.



(2) Control output

| (| Control | Output | |
|-----|---------|---------|---|
| NPN | • | Л. N.O. | • |
| NPN | | Л N.O. | |
| PNP | | Ъ.C. | |
| NPN | • | JEN.O. | |
| NPN | • | Л. N.O. | • |

You can set control output to NPN/PNP and N.O.(Normally open) / N.C(Normally close).

(3) Pulse type

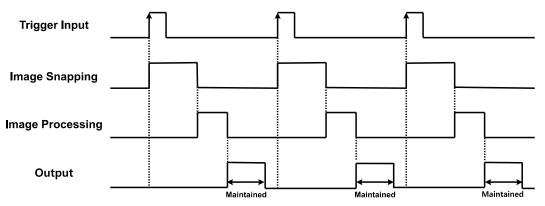
You can select pulse type for output.

You can select pulse type only when the output mode is set to 'Inspection complete', 'Inspection result', or 'Alarm'.

- Pulse: Output signal is output during set output duration.
- Latch: Output signal is kept outputting before next output signal.

(4) Duration

Duration is the time period of maintaining inspection result output signal for. You can set duration by setting output mode to "Inspection result" and pulse type to "Pulse". Setting range is from 1 to 60,000ms. • Timing diagram of output duration (ms).



(5) Delay type

Delay type is the moment of applying output delay time to. You can set whether to delay output after inspection completed or to delay output after trigger input.

• Delay output after inspection completed

| Trigger input | Chattering < 1ms | |
|------------------|------------------|--------------------------------------|
| Image snapping | | |
| Image processing | | |
| Output | | Delay after inspection completed(ms) |

Delay output after trigger input

| Trigger Input | → ← Chattering < 1ms | |
|---------------------|--|--|
| Image Snapping - | | |
| Image Processing | | |
| Output | Delay after trigger input (ms) → Maintained (ms) | |

(6) Delay time

Delay time is the time period of delaying inspection result output for, after starting of output delay operation.

- Setting range when delay type is "After inspection completed": 0 to 60,000ms
- Setting range when delay type is "After trigger input": 17 to 60,000ms

6.6.5 Work Group



| S W | /ork List | | | | | ີ la Output 0 Inspection Res | sult | | Logic Comb | ination |
|-----|-----------|-------------------|--------|-----------------------|---|------------------------------|---------|---------|--------------|--------------|
| N | umber | Work | Result | Add | | Logic Output | | | Logic Option | Result |
| | 1 | Alignment 1 | Pass * | U Auu | Þ | CE THE | | | ! NOT | 🔹 🥝 Pass |
| | 2 | Brightness 1 | Pass | 📝 Edit | | - I OR | | | - | Pass |
| | 3 | Contrast 1 | Pass | | | 🔆 Brightness 1 | L | | - | Pass |
| | 4 | Area 1 | Pass | Delete | | Contrast 1 | | | - | Pass |
| | 5 | Edge 1 | Pass | | | - & AND | | | - | Pass |
| | 6 | Length 1 | Pass | 🗍 Delete All | | Length 1 | | | - | Pass Pass |
| | 7 | Angle 1 | Pass | | | and Congen 1 | | | | - Pass |
| | 8 | Diameter 1 | Pass | | | | | | | |
| | 9 | Object Counting 1 | Pass - | 🔄 Change Master Image | | Output0 | Output1 | Output2 | | output3 |

(1) Work list

| | Number | Work | Result | Add |
|---|--------|-------------------|----------|------------------------|
| Ì | | Alignment 1 | 🙆 Pass 🔶 | |
| ſ | 2 | Brightness 1 | Pass | 📝 Edit |
| | 3 | Contrast 1 | Pass | |
| | 4 | Area 1 | Pass | 😑 Delete |
| | 5 | Edge 1 | Pass | |
| | 6 | Length 1 | Pass | m Delete All |
| | 7 | Angle 1 | Pass | |
| | 8 | Diameter 1 | Pass | |
| | 9 | Object Counting 1 | Pass - | [🚑 Change Master Imag |

Work list displays a list of the currently registered works and you can register work to inspect and edit or delete the registered works in Work list.

• Add: You can register work to inspect. Select inspection type and register. When making new work group and adding work, an image in the image window is registered ads master image.



Please refer to '6.7 Inspection ' for inspection item setting.

| Add New Work | Add New Work |
|---|--|
| Alignment Presence Measurement Color | Alignment Presence Measurement Color |
| Rignment - calibrates position and rotation of the registered object. | - Brightness - checks the mean brightness of the object. |
| | Contrast - checks the contrast of the object. |
| | Area - checks the area of the object. |
| | Edge - checks the presence of the edge. |
| Add New Work | Add New Work |
| Alignment Presence Measurement Color | Alignment Presence Measurement Color |
| → Length - measures the length between the two edges. | Color identification - checks the average color of the object. |
| Angle - measures the angle between the two edges. | Area of color - checks the area of color |
| € Diameter - measures diameter of the circle object. | Solution counting - counts the number of objects of color |
| Object counting- counts the number of objects. | |

- Edit: Select the registered work in the list and click Edit to edit the work.
- Delete / Delete All: Select the registered work in the list and delete a work or delete all works.
- Change master image: You can change image template of the work to register. The currently displayed image in the image window is registered as master image.



You can copy and paste registered works in the work list by using Ctrl+C and Ctrl+V.

It is except for Alignment 1 work.

1st Select a work to copy, and press Ctrl+C key to copy.

| | Number | Work | | Result | _ | 🔿 Add | | | | |
|-------|---|--|-----------------|---|-----------|---|-------|-------|-------|-------------|
| | 1 | Alignment 1 | | Pass | | | | | | |
| • | 2 | Brightness 1 | | Pass | | 📝 Edit | | | | |
| | 3 | Area 1 | | Pass | | Dulata | | | | |
| | 4 | Angle 1 | | Pass | | 🗢 Delete | | | | |
| | 5 | Length 1 | | Pass | 1 | Delete All | | | | |
| | | | | | | - | | | | |
| | | | | | 🔁 Char | nge Master In | nage | | | |
| d Pre | ess Ctr | l+V key to op | en the r | nessage | non-un | as belo | | | | |
| r | | | | | | | JW. 8 | and o | click | 'Ο |
| Co | py Work | you want to copy the v | | | | | JW, a | and o | click | '0 |
| | Do | | vork? (Brightne | | P 0 P 0 P | | JW, a | and (| click | ʻ0 |
| Th | e work | | vork? (Brightne | 255 1) | | | JW, a | and (| click | 'O |
| Th | Do Do Nork List | is copied. | vork? (Brightne | ess 1) Cancel | | | JW, a | and (| click | : 'O |
| Th | Do Do E WOrk Work List Number | is copied. | vork? (Brightne | ess 1) Cancel | | Add | Jw, a | and (| click | : 'O |
| Th | Do Do E WORK Work List Number 1 | is copied. Work Alignment 1 | vork? (Brightne | ess 1) Cancel Result Pass | | Add | Jw, a | and (| click | : 'O |
| Th | Do Do Work List Number 1 2 | is copied. Work Alignment 1 Brightness 1 | vork? (Brightne | ess 1) Cancel Result O Pass O Pass | | | Jw, a | and o | click | : 'O |
| Th | C C C C C C C C C C C C C C C C C C C | is copied. Work Alignment 1 Brightness 1 Area 1 | vork? (Brightne | ess 1) Cancel Pass Pass Pass Pass Pass | | Add ✓ Edit | Jw, a | and o | click | : 'O |
| Th | Contractions Contraction Cont | vork Alignment 1 Brightness 1 Area 1 Angle 1 | vork? (Brightne | ess 1) Cancel Pass Pass Pass Pass Pass Pass Pass | | Add | | and o | click | : 'O |
| | Contractions Contraction Cont | OF is copied. Work Alignment 1 Brightness 1 Area 1 Angle 1 Length 1 | vork? (Brightne | ess 1) Cancel Pass Pass Pass Pass Pass Pass Pass Pas | | Add ✓ Edit | | and (| click | : 'O |
| Th | Contractions Contraction Cont | vork Alignment 1 Brightness 1 Area 1 Angle 1 | vork? (Brightne | ess 1) Cancel Pass Pass Pass Pass Pass Pass Pass | | ● Add Edit ● Delete | | and (| click | : 'O |

4th Select the copy of the work and click 'Edit' to change specific settings of the work.

(2) Output inspection result selection

| ੈਫ਼ Output 0 Inspection Res | ້ ຢູ່ Output 0 Inspection Result | | | | |
|--|----------------------------------|---------|--|--|--|
| Logic Output | | Log | ic Option Result | | |
| 🕨 👻 🕹 AND | | 1 | NOT 🔻 🕣 Pass | | |
| OR Brightness 1 Contrast 1 AND | | | Disable All Pass One or More Failure Alignment Logic Combination | | |
| Area 1 | | | - Pass | | |
| Output0 | Output1 | Output2 | Output3 | | |

Set output mode in output menu to "inspection result" and set outputting condition among followings.

- Disable
- All pass: When all of inspection results are passed, the vision sensor outputs output signal.
- One or more failure: When one or more inspection result is failed to pass, the vision sensor outputs output signal.
- Alignment: When inspection items with alignment are passed, the vision sensor outputs output signal.
- Logic combination: You can set output conditions by setting each logic combination to pass or fail with logical operator.

Note

When setting output with logic combination, set output condition using logical operator for each output.

| ីខ្លែ Output 0 Inspection Result | | I | ogic Combinat. | ion | • |
|----------------------------------|-------------|------------|----------------|--------|-------------|
| Logic Output | | Logi | Option | Result | |
| • 👻 AND | | ! • | • то | Pass | |
| - I OR | | | - | Pass | |
| 🔆 Brightness 1 | | | - | Pass | |
| Contrast 1 | | | - | Pass | |
| - & AND | | | - | Pass | |
| Area 1 | | | - | Pass | |
| Edge 1 | | | - | Pass | |
| | | | | | |
| Output0 | Output1 | Output2 | Outp | u+2 | |
| | Outputi | Outputz | | uto | |
| OR | AND | | | | |
| | | | | | |
| Invert None | Invert None | | | | |
| Invert All | Invert All | | | _ | |
| Delete All | Delete All | 8 | AND | | |
| Add Logical Operator | Add Logical | Operator I | OR | | |
| Add Work | Add Work | | | | |
| Add Work | Add Work | | Alignment | 1 | Delete Work |
| | | -× | Brightness 1 | 1 | |
| | | 0 | Contrast 1 | | |
| | | 0 | Area 1 | | |
| | | 4 | Edge 1 | | |
| | | | Length 1 | | |
| | | * | | | |
| | | e | - | | |
| | | 8 | | | |
| | | 00 | object cou | nung 1 | |

- AND/OR: You can select logic operator.
- Invert none: You can set logical option of all work to NONE(-).
- Invert all: You can set logical option of all work to NOT.
- Delete all/Delete logical operator: You can delete all registered settings of with Delete all and registered logic operator with Delete logical operator.
- Add logical operator: You can add logical operator (AND/OR).
- Add work/Delete work: You can add registered work to logical output or delete work from logical output.

6.6.6 Inspection

| | \bigcirc | | | | | | | | | |
|--------------------------|---|----------|-------------|--|--|------------------|---|---------------------------------------|--|----------------------------------|
| Devic | ce | | | tion Status | | | | | Reset St | tatistics |
| | | | Number | Work Name | Result Value | Result | Pass/Fail | Operating Time(ms) | - Input Trigger | 9.9% |
| | Start Device Inspection | | | | | - | | | | |
| | | | 1 | Alignment 1 | 91 [X:387 Y:250 R:-0.1] | 0 | 352/8(97.7%) | 589.25 | Pass | 360 |
| liow Por | | | 1 | Alignment 1 Brightness 1 | 91 [X:387 Y:250 R:-0.1] 155 | 0 | 352/8(97.7%) 331/29(91.9%) | 589.25 | Pass Fail | 360 3274 |
| | ult Image | | 1 2 3 | | | | | 0 | | 3274 |
| | ult Image | * | | Brightness 1 | 155 | ٢ | 331/29(91.9%) | 0.20 | Fail | 3274 |
| | ult Image 25 - 3 Alarm - 4 | | 3 | Brightness 1 Contrast 1 | 155 68 | 0 | 331/29(91.9%) 344/16(95.5%) | 0.20 1.03 0.36 | Fail - Work | 3274 57.2% |
| All Image | ult Image as Alarm Q Inspection Result Q | | 3 | Brightness 1 Contrast 1 Area 1 | 155 68 3058 | 0 | 331/29(91.9%) 344/16(95.5%) 345/15(95.8%) | 0.20 1.03 0.36 | Fail - Work All Pass | 3274 57.2% 206 |
| All Image 0 1 2 | ult Image as Alarm Inspection Result Inspection Complete | | 3 4 5 | Brightness 1 Contrast 1 Area 1 Edge 1 | 155 68 3058 0 [Distance:3] | | 331/29(91.9%) 344/16(95.5%) 345/15(95.8%) 296/64(82.2%) | 0.20 1.03 0.36 9.80 | Fail - Work All Pass One or More Failure | 3274 57.2% 206 154 |
| All Image 0 1 | ult Image as Alarm Q Inspection Result Q | | 3 4 5 | Brightness 1 Contrast 1 Area 1 Edge 1 Length 1 | 155 68 3058 0 [Distance:3] 364 | 0 0 0 0 | 331/29(91.9%) 344/16(95.5%) 345/15(95.8%) 296/64(82.2%) 331/29(91.9%) | 0.20 1.03 0.36 9.80 20.41 | Fail - Work All Pass One or More Failure The Number of Works | 3274 57.2% 206 154 9 |

(1) Device

 Start/Stop device inspection: You can activate vision sensor in operation mode and start inspection in registered work group.

| \checkmark | Start Device | Inspection |
|--------------|--------------|------------|

Stop Device Inspection

View result image: You can set image to display in the image window during inspection. View Result Image

| Disable Passed In Failed Ima All Image | age | 0 |
|---|---------------------|---|
| 2 | Inspection Complete | |
| 3 | Disable | 0 |

• Save result image: Click the 'Save result image' icon () on the right side in View result image. You can set the result image in local disk of the PC.

| Save Res | sult Image | | | × |
|------------------|---|--|--------|----------------|
| 2 Imag 3 Save | e Result Image ge Format ed Path age Space Setting | ON BMP C:\Users\Administrator\Documents\Autonics\Vision Master\Im | | - Byte |
| 5 Stor | age Space Usage a Free Space | | 4755 N | IByte IByte |
| | | | | |
| | | √ OK | | Cancel |
| No. | Item | Description | | Cancel |
| No. 1 | Item Save result i | Description | | Cancel |
| | | Description mage Sets whether to save inspection result im | age. | |

| No. | Item | Description |
|-----|------------------|---|
| | Storage space | Observe drive free energy and allocates areas to accur |
| 4 | setting | Checks drive free space and allocates space to save. |
| F | Storage space | Displays the number and volume of the files in starses areas |
| 5 | usage | Displays the number and volume of the files in storage space. |
| 6 | Drive free space | Displays drive free space of the PC. |

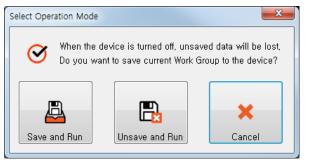
• Output status: Output status displays output status during inspection. You can check output mode and operation status of output.

| 1 | Inspection Result | 0 |
|---|---------------------|---|
| 2 | Inspection Complete | 0 |
| 3 | Disable | 0 |

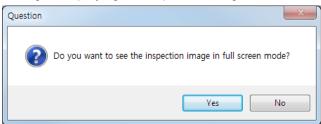


Please refer to followings when clicking Start device inspection to activate operation mode.

Select operation mode: It is to set operation when starting inspection. You can select
whether to save or not to save before starting inspection. When the device is turned off, you
can lose unsaved data.



Setting of displaying the inspection image in full screen



(2) Result Status

| Number | Work Name | Result Value | Result | Pass/Fail | Operating Time(ms) | - Input Trigger | 2.3% |
|--------|--------------|------------------------|--------|----------------|--------------------|-----------------------------|-------|
| 1 | Alignment 1 | 82 [X:377 Y:250 R:0.2] | 0 | 103/0(100.0%) | 562.72 | Pass | 103 |
| 2 | Brightness 1 | 153 | 0 | 78/25(75.7%) | 0.19 | Fail | 4352 |
| 3 | Contrast 1 | 69 | ٢ | 87/16(84.4%) | 1.02 | - Work | 46.6% |
| 4 | Area 1 | 5179 | 0 | 87/16(84.4%) | 0.37 | All Pass | 48 |
| 5 | Edge 1 | 0 [Distance:8] | ٢ | 94/9(91.2%) | 9.63 | One or More Failure | 55 |
| 6 | Length 1 | 0 | ٢ | 89/14(86.4%) | 0.82 | The Number of Works | 9 |
| 7 | Angle 1 | 100 | ٢ | 100/3(97.0%) | 23.00 | Overall Inspection Time(ms) | 728 |
| 8 | Diameter 1 | 68 [Round:88] | 0 | 100/3(97.0%) | 86.24 * | | |
| | | | | 817/110(88.1%) | 694.26 | | |

- Work name: Displays work name of inspection items.
- Result value: Displays measured result value of each work ROI.
- Result: Displays pass/fail for inspection result.
- Pass/Fail: Displays counting of the number of pass/fail and pass rate.
- Operation time: Displays operation time of each inspection item.
- Input trigger: Displays statistics of input trigger. It helps you to check input is operating in normal status by counting the number of pass/fail status of input trigger.
- Work: Displays statistics of work. It displays the number of inspection result of All pass, One or more failure, the number of total work, and inspection time.

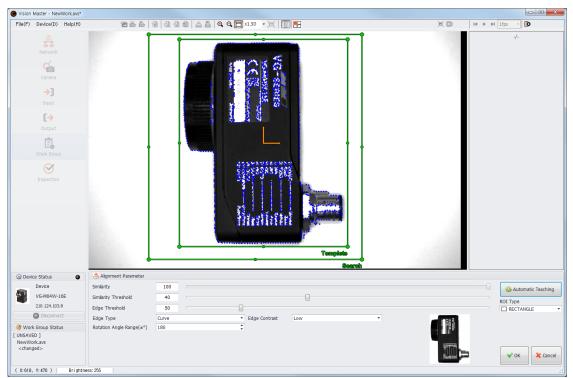
6.7 Inspection

| lcon | Function | Description |
|-----------|--------------------------|--|
| | Alignment | To align position and orientation of the target based on the registered target |
| | Brightness | To inspect average brightness of the target |
| | Contrast | To inspect average contrast of the target |
| 5 | Area | To inspect area of the target |
| ⊢ | Edge | To inspect the presence of the edge |
| ∻ | Length | To inspect the length between two edges |
| A start | Angle | To inspect the angle between two edges |
| + | Diameter | To inspect diameter of the circle |
| | Object counting | To count the number of the object |
| - | Color identification | To inspect average color of the object |
| | Area of color | To inspect area in a certain color |
| * * * | Object of color counting | To count the number of objects in a certain color |

6.7.1 Alignment

You can use the alignment function to align position and orientation of the target based on the registered target.

Alignment compares features of the registered target and features of the input image to figure out location of similar pattern, and then inspects the input image based on location and rotation angle of the target. It is used to check the presence of inspection target to rotate, to inspect pattern, or to align position of the target.



| No. | item | Description |
|-----|---------------------------------------|---|
| 1 | Similarity | It is the similarity between registered template and detected template. |
| 2 | Similarity threshold ^{≍1} | It is discrimination value of the similarity for deciding pass/fail. |
| 3 | Edge threshold | It is threshold to detect edge. Only edges with high contrast can be detected in high edge threshold, while edges with low contrast also can be detected in low edge threshold. |
| 4 | Edge type | It limits amount of information according to the edge direction. - Curve: It leads pixels from all edges. - Straight: It leads pixels only from straight edge. |
| 5 | Edge contrast | It limits amount of edge information according to the contrast value. High: It uses edges of high contrast. Medium: It uses edges of high and medium contrast. Low: It uses edges of high, medium, and low contrast. |
| 6 | Rotation angle range (±°) | It limits detecting area to the set angle range, by setting angle range of the rotated image to detect. |
| 7 | Automatic teaching | It operates teaching automatically, when user changes parameter or adjust ROI. |
| 8 | ROI type | After setting ROI (Template), set area (Search) to inspect ROI in it. |

| No. | item | Description |
|-----|-----------|--|
| | | It sets type of ROI (Templete) to inspect. |
| | | RECTANGLE |
| | | O POLYGON |
| | | O CIRCLE (rectangle/polygon/circle) |
| 9 | OK/Cancel | It registers work to work group or cancel to register. |

%Threshold is the boundary value when a value is discontinuously changed.

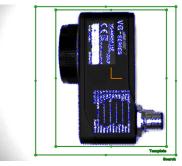
 \times 1. When set template of ROI is 50% similar with the input image in 50 similarity threshold, the vision sensor regards them as the same target and outputs output signal.





Examples of pass/fail in the alignment inspection

Registering template of inspection target (similarity: 100% / similarity threshold: 80%)



Passed alignment inspection.



Failed alignment inspection.







🖉 Note

When inspecting inspection items including alignment, alignment is prior to any other inspection items, so that rotating inspection target by alignment also rotates position of other inspection items.

| Information | x |
|--|---|
| Alignment is registered as a first work. | |
| ОК | |

If you want to apply alignment to each inspection, check 'Apply alignment' in the right bottom.

| Apply A | lignmer | nt |
|---------|---------|-----|
| V X | V Y | 🗸 R |

X: moving X axis coordinate / Y: moving Y axis coordinate / R: angle

Examples of pass/fail when inspecting multiple work including alignment

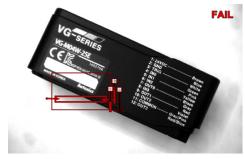
Registering template of the inspection target (registering alignment)



Applying alignment



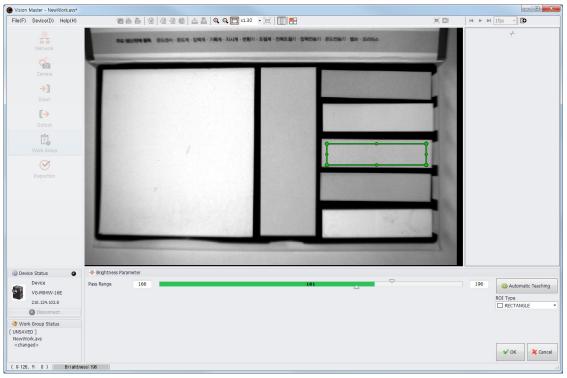
Unapplying alignment



6.7.2 Brightness

You can use the brightness function to inspect average brightness of the target.

Brightness compares mean brightness of the registered ROI and that of input image ROI. It sets pass range based on the mean brightness value of the registered ROI. The mean brightness value of the inspection target within the pass range is regarded as Pass, while the mean brightness value of the inspection target out of the pass range is regarded as Fail.

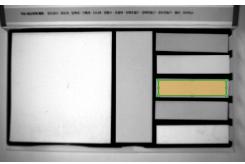


| No. | ltem | Description | | |
|-----|--------------------|--|------------------------------------|-------------------------|
| 4 | | It sets the pass/fail range | of brightness. | 196 |
| 1 | Pass range | Lower limit for pass | ROI mean brightness value | Upper limit for pass |
| 2 | Automatic teaching | Even if user set the pass r brightness of ROI. | ange, it teaches pass range t | based on mean |
| 3 | ROI type | It sets type of ROI to inspect RECTANGLE POLYGON CIRCLE | ect. (rectangle/polygon/circle) | |
| 4 | OK/Cancel | It registers work to work g | roup or cancel to register. | |

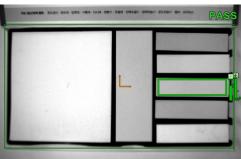


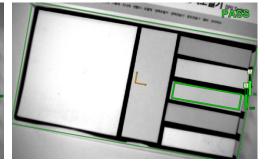
Examples of pass/fail in the brightness inspection

 Registering template of the inspection target (mean brightness: 181 / pass range: 166 to 196)

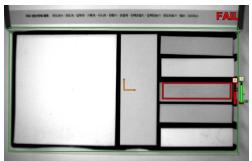


Passed brightness (alignment applied)

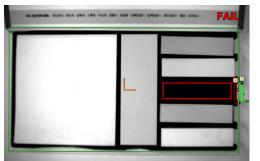




Failed brightness



(Reduced ROI area brightness)



(Below mean brightness of ROI area)

6.7.3 **Contrast**

You can use contrast function to inspect average contrast of the target.

Contrast is amount of gap between bright part and dark part in the image.

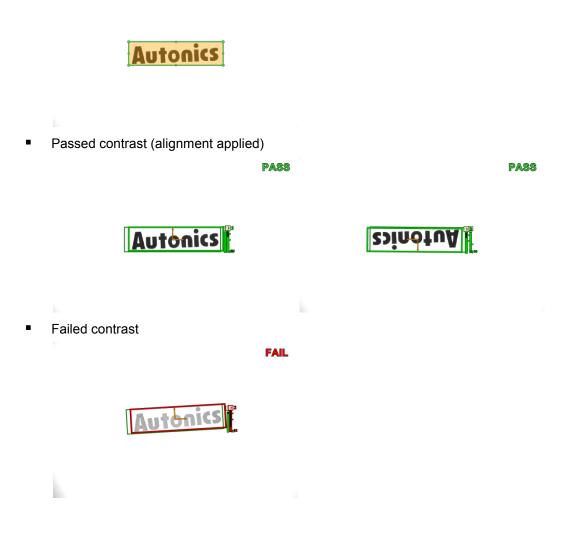
Contrast compares registered ROI contrast and ROI contrast of the input image to figure out changes in contrast. It sets pass range based on the registered contrast value of ROI. The contrast value of the inspection target within the pass range is regarded as Pass, while the contrast value of the inspection target out of the pass range is regarded as Fail. The contrast value is displayed in the percentage.

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|------------|---|---|--|
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| 21/ | vke Pass Range +M04W-16E Disconnect Disconnect vis > | neter 59 74 C | 89 Q Automatic Teaching ROI Type RECTANGLE |
| No. | ltem | Description | |
| 2 | Pass range | It sets the pass/fail range of contrast. | Upper limit for pass |
| 3 | Automatic teaching | Even if user set the pass range, it teaches pass range average contrast value of ROI. | e based on the |
| 4 | ROI type | It sets type of ROI to inspect. | |
| 5 | OK/Cancel | It registers work to work group or cancel to register. | |



Examples of pass/fail in the contrast inspection

Registering template of the inspection target (contrast: 74 / pass range: 59 to 89)



6.7.4 Area

You can use the area function to inspect area of the target.

Area compares difference between registered ROI area and ROI area in the input image. It sets the pass range based on the registered ROI area. The area of the inspection target within the pass range is regarded as Pass, while the area of the inspection target without the pass range is regarded as Fail.

| | 5* | | |
|--|---|-------|--|
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| Network Camera | | | 4- |
| →] Input | | | |
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| Work Group | | | |
| Inspection | | | |
| | | | |
| 🕄 Davina Status | Area Parameter | | |
| Device Status Device Verice Verice Verice Verice 210.124.103.8 | Area Parameter Pass Range 11301 Bray Threshold 126 Extraction Mode Dark on Bright | ~ | 15290 Q Automatic Teaching ROI Type O CIRCLE |

| No. | Item | Descripti | on | |
|-----|------------------|--|---|--|
| | | It sets the | pass/fail range of area. | |
| 1 | 1 Pass range | | t Measured R area value | |
| 2 | Binary threshold | for passarea valuefor passIt sets the threshold value to detect area.It is to process inspection with the binary coded threshold value.After converting each pixel of the image under the threshold value to 0and each pixel of the image over the threshold value to 1, 0 passes thearea inspection, while 1 fails to pass the area inspection. | | |
| | Item | | hod of detecting area. Dark object on the bright background | Bright object on the dark background |
| 2 | | Descrip tion | Extracting darker area compared to the brightness standard | Extracting brighter area compared to the brightness standard |
| 3 | | Image | | |

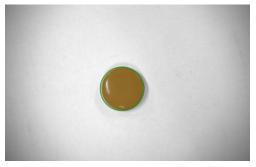
| No. | Item | Description |
|-----|-----------------------|---|
| 4 | Automatic teaching | Even if user set the pass range, it teaches pass range based on the pixel of ROI. |
| 4 | ROI type | It sets type of ROI to inspect. |
| 5 | OK/Cancel | It registers work to work group or cancel to register. |

 $\ensuremath{\mathbb{X}}\xspace$ Threshold is the boundary value when a value is discontinuously changed.



Examples of pass/fail in the area inspection

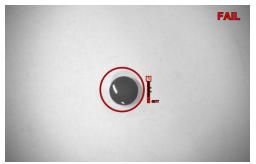
Registering template of the inspection target (area: 13229 / pass range: 11244 to 15213)



Passed area inspection



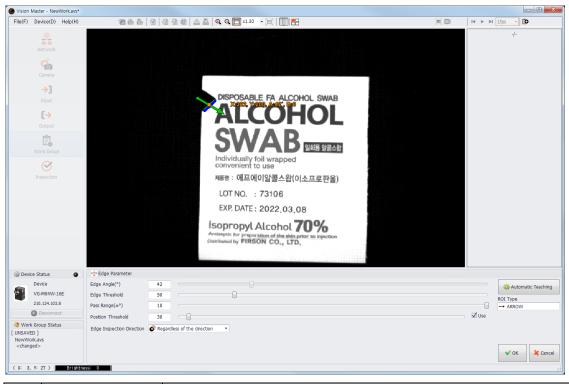
Failed area inspection



6.7.5 **Edge**

You can use the edge function to inspect the presence of the edge.

Edge compares directions of the registered edge and edges in the same area of the input image to detect the presence of the edge. It sets the pass range based on the direction of the registered edge. The edge of the inspection target in the pass range is regarded as Pass, while the edge of the inspection target out of the pass range is regarded as Fail.



| No. | ltem | Description |
|-----|--------------------|---|
| 1 | Edge angle(°) | It is the measured angle value of edge grade. |
| 2 | Edge threshold | It sets threshold to detect edge. Only edges with high contrast can be detected in high edge threshold, while edges with low contrast also can be detected in low edge threshold. |
| 3 | Pass range(±°) | It sets the pass/fail range of edge. Setting range: ±0 to ±10° |
| 4 | Position threshold | It is range of the distance between edge at ROI teaching and edge detected from inspection target. If the distance between edge at ROI teaching (0) and edge detected from inspection target is within the range of position threshold, it is processed as pass. |

| No. | Item | Description | | |
|-----|------------------------------|---|--|-------------------|
| | | It sets method for ins It searches edge alor | pecting edge. ng the direction of arrow in the RC | 01. |
| | | Item | Description | Image |
| 5 | Edge Inspection Direction | Regardless of the direction | Detects firstly encountering edge in the ROI range. | |
| | | Bright area → Dark area | Detects edge on the boundary line from bright area to dark area. | |
| | | Dark area → Bright area | Detects edge on the boundary line from dark area to bright area. | |
| 6 | Automatic teaching | When user changes | parameter or adjust ROI, it teache | es automatically. |
| 7 | ROI type | It sets type of ROI to inspect. ARROW (arrow) X, Y axes coordinate of the edge (A) and distance from the edge (D) are displayed. DISPOSABLE FAALOOF X322, Y2200, A942, D80 | | |
| 8 | OK/Cancel | It registers work to w | ork group or cancel to register. | |

%Threshold is the boundary value when a value is discontinuously changed.

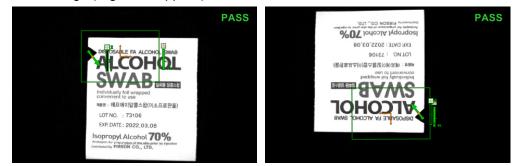
Ex.

Examples of pass/fail in the edge inspection

Registering template of the inspection target (edge angle: 42° / pass range: ±10°)



Passed edge (alignment applied)



Failed edge



6.7.6 Length

You can use the length function to inspect the length between two edges. The length unit is pixel.

Base points of measuring length are two edges on each of two arrows. Length sets the pass range based on the length between two registered edges. The measured length of the inspection target within the pass range is regarded as Pass, while the measured length of the inspection target out of the pass range is regarded as Fail.

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| Work Group Status UNSAVED] NewWork.avs <changed></changed> | 988-127 | | V OK |

| No. | Item | Description |
|-----|--------------------|---|
| | | It sets the pass/fail range of length. |
| 1 | Pass range | 391 403 411 |
| | 3 | Lower limit Measured ROI Upper limit |
| | | for pass length value for pass |
| | | It sets threshold to detect edge. |
| 2 | Edge threshold A/B | Only edges with high contrast can be detected in high edge threshold, while edges with low contrast also can be detected in low edge threshold. |
| 3 | Automatic teaching | Even if user set the pass range, it teaches pass range based on the pixel of ROI. |
| | | It sets type of ROI to inspect. |
| 4 | ROI type | In the ROI area, the program scans the edge in the arrow direction and firstly detected edge becomes standard for inspection. |
| | | T DOUBLE_ARROW (two arrows) |
| 5 | OK/Cancel | It registers work to work group or cancel to register. |

%Threshold is the boundary value when a value is discontinuously changed.

Autonics

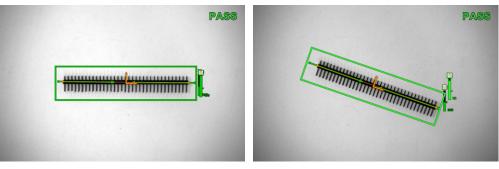


Examples of pass/fail in the length inspection

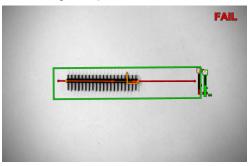
Registering template of the inspection target (Length: 386 / pass range: 376 to 396)



Passed length inspection (alignment applied)



Failed length inspection

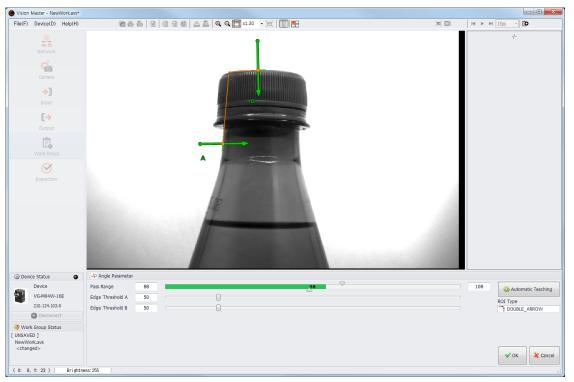


6.7.7 **Angle**

You can use the angle function to inspect the angle between two edges. The unit of angle is $^{\circ}$ (degree).

Angle measures angle of crossing point which is between two edges of registered arrows.

It sets the pass range based on the angle between two registered edges. The measured angle of the inspection target within the pass range is regarded as Pass, while the measured angle of the inspection target out of the pass range is regarded as Fail.



| No. | Item | Description |
|-----|--------------------|--|
| 1 | Pass range | It sets the pass/fail range of angle. |
| | | Lower limitMeasured ROIUpper limitfor passangle valuefor pass |
| 2 | Edge threshold A/B | It sets threshold to detect edge. Only edges with high contrast can be detected in high edge threshold, while edges with low contrast also can be detected in low edge threshold. |
| 3 | Automatic teaching | Even if user set the pass range, it teaches pass range based on the pixel of ROI. |
| 4 | ROI type | It sets type of ROI to inspect. In the ROI area, the program scans the edge in the arrow direction and firstly detected edge becomes standard for inspection. |
| 5 | OK/Cancel | It registers work to work group or cancel to register. |

XThreshold is the boundary value when a value is discontinuously changed.



Examples of pass/fail in the angle inspection

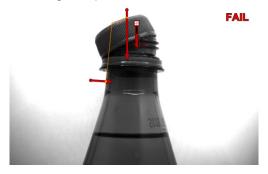
Registering template of the inspection target (angle: 98° / pass range: 88 to 108°)



Passed angle inspection



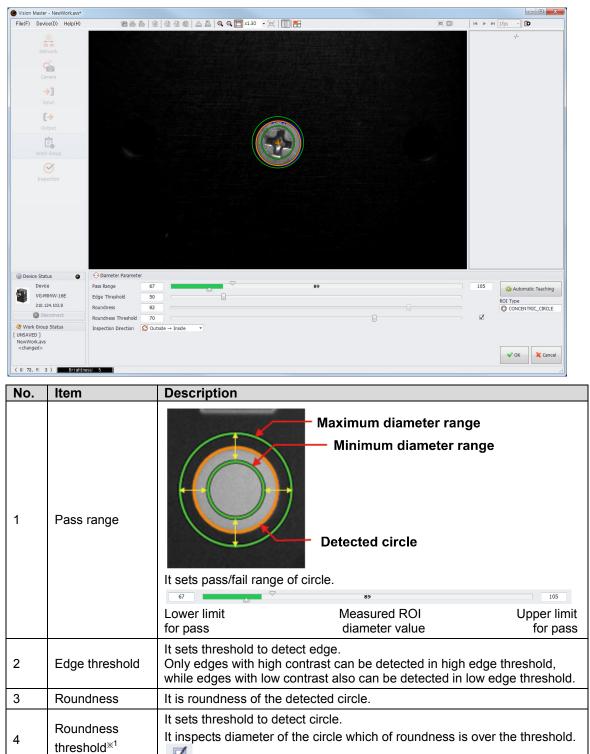
Failed angle inspection



6.7.8 Diameter

You can use the diameter function to inspect diameter of the circle. The unit of diameter is pixel.

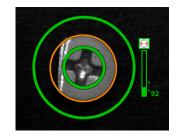
Diameter detects circle in the registered area which is between two circles (minimum and maximum diameter of the circle). The detected diameter within the minimum/maximum area is regarded as Pass, while the detected diameter out of the minimum/maximum area is regarded as Fail.



| No. | Item | Descriptio | Description | | | | |
|-----|-------------------------|---|---|---|--|--|--|
| | | It sets method to detect circle. When you setting ROI, two circles are made and area between two circles is the range to detect circle. | | | | | |
| | | Item | Outside→Inside | Inside→Outside | | | |
| 5 | Inspection direction | Descripti on | Scanning the pass area from outside to inside. Detecting outermost circle in multiple circles. | Scanning the pass area from inside to outside. Detecting innermost circle in multiple circles. | | | |
| | | Image | Detected circle | Detected circle | | | |
| 6 | Automatic teaching | When user | changes parameter or adjust R | OI, it teaches automatically. | | | |
| 7 | ROI type | It sets type of ROI to inspect. OCONCENTRIC_CIRCLE (circle) | | | | | |
| 8 | OK/Cancel | It registers v | work to work group or cancel to | o register. | | | |

%Threshold is the boundary value when a value is discontinuously changed.

 \times 1. When roundness threshold is set to 50, an object with 50% of circle shape is regarded as circle.



Ex.

Examples of pass/fail in the diameter inspection

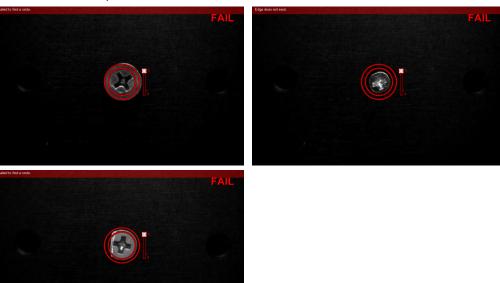
Registering template of the inspection target (diameter: 92, / pass range: 75 to 111)



Passed diameter inspection



Failed diameter inspection



6.7.9 **Object counting**

You can use the object counting function to count the number of object.

Object counting counts the number of object in the registered ROI. It regards object with the certain amount of pixel as an object, and compares the number of detected object. The number of detected object within the pass range is regarded as Pass, while the number of detected object out of the pass range is regarded as Fail.

| Vision Master - NewWork.avs* | | | × |
|--|---|--|---|
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| Device Status | 😓 Object Counting Parameter | | |
| Device VC-M04W-16E 210.124.103.8 Obconnect Work Group Status (UMSAVED) NewWork.avs <changed> (X: 0, Y: 61)</changed> | Pass Range 4 4 4 Binary Threshold 127 6 Area Filter Threshold 100 6 Extraction Mode Dark on Bright • | 4 Cancella Contraction Contrac | • |

| No. | Item | Description | | | | |
|-----|--------------------------|---|---|-------------------------|--|--|
| | | It sets the pass/fail range of object counting. | | | | |
| 1 | Pass range | 4 | 4 | 4 | | |
| | r ass range | Lower limit for pass | The measured number of ROI object | Upper limit for pass | | |
| 2 | Binary threshold | Binary threshold mean threshold value. After of threshold value to 0 an | It sets the threshold value to detect area. Binary threshold means processing inspection with the binary coded threshold value. After converting each pixel of the image under the threshold value to 0 and each pixel of the image over the threshold value to 1, 0 passes the area inspection, while 1 fails to pass the area | | | |
| 3 | Area filter threshold | | ue for regarding as an area. gards a group of objects with the old as an area. | number of pixels | | |

| No. | Item | Description | | | | | |
|-----|--------------------|--|--------------------------------------|--|--|--|--|
| | | It sets method of detecting area. | | | | | |
| | | Item Dark obje backgrou | ct on the bright nd | Bright object on the dark background | | | |
| 4 | Extraction mode | | g darker area I to the brightness | Extracting brighter area compared to the brightness standard | | | |
| | | Image | +, | | | | |
| 5 | Automatic teaching | When user changes parameter or adjust ROI, it teaches automatically. | | | | | |
| 6 | ROI type | It sets type of ROI to inspect. RECTANGLE POLYGON CIRCLE (rectangle/polygon/circle) | | | | | |
| 7 | OK/Cancel | It registers work to wo | ork group or cancel to | o register. | | | |

*Threshold is the boundary value when a value is discontinuously changed.

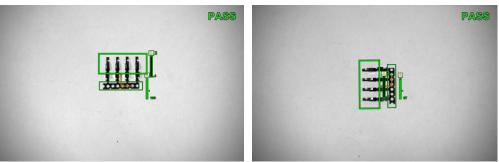


Examples of pass/fail in the object counting inspection

Registering template of the inspection target (the number of object: 4 / pass range: 4)



Passed object counting (alignment applied)



Failed object counting

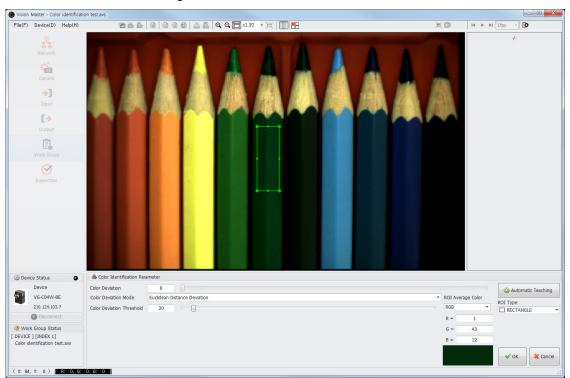


6.7.10 Color identification

You can use the color identification function to inspect object by its color.

Color indentification compares ROI average color of registered by user and that of the input image.

Based on the average color value of registered ROI, extracted color from the input image within the color value deviation is regarded as Pass, while extracted color from the input image out of the color value deviation is regarded as Fail.



| No. | Item | Descriptio | on | | |
|-----|---|---|---|------------------------|--|
| 1 | Color deviation | It is color deviation value in ROI. | | | |
| 2 | Color deviation mode ^{×1} | Color devia image base | It sets mode to measure color deviation. Color deviation mode is calculating method of pass range for the input image based on the registered ROI average color value. Depending on the color deviation mode, specific setting is different. | | |
| | | Euclidean | distance devi | iation | Manhattan distance deviation |
| 3 | Color deviation mode - specific setting | Color deviation threshold: It sets pass range based on the ROI average color. | | | Red/Green/Blue: It sets pass range by applying deviation value to each of red, green, blue color. |
| 4 | ROI average color | | Description R (Red) / G L: contrast | a) mode. (RGB/CIEIa | (Blue) black) |
| | | | b: Saturatio | on (+yellow | ↔ -blue) |

| No. | Item | Description | | | |
|-----|-----------------------|--------------|---|--|--|
| | | HSV | H (Hue) / S (Saturation) / V (Value, contrast) | | |
| | | CIELab an | CIELab and HSV are processed in RGB data. | | |
| 5 | Automatic teaching | Based on o | It teaches color automatically, based on the ROI registered by user. Based on color deviation which is set to "0" automatically, vision master inspects color of the input image. | | |
| | | It sets type | of ROI to inspect. | | |
| 6 | ROI type | RECTAI | NGLE | | |
| 0 | Kontype | DOLYG | N | | |
| | | | (rectangle/polygon/circle) | | |
| 7 | OK/Cancel | It registers | work to work group or cancel to register. | | |

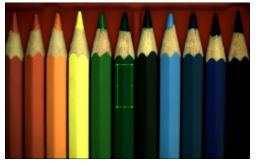
%Threshold is the boundary value when a value is discontinuously changed.

- Euclidean distance deviation Manhattan distance deviation Green Green Blue Blue Red Red A: Average color value of ROI A: Average color value of ROI r: Pass range for red a: Color deviation threshold g: Pass range for green Color within the deviation range which is from b: Pass range for blue "A" to "a" is regarded as Pass. Color within the deviation range from "A" to setting value of each color is regarded as Pass.
- %1: Color Deviation Mode

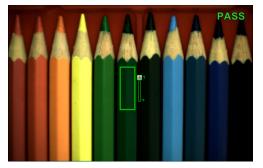


Examples of pass/fail in the color identification inspection

Registering template of the inspection target



Passed color identification



Failed color identification



6.7.11 Area of color

You can use the area of color function to inspect area of a certain color. Area means the number of pixels in a certain color.

Area of color measures area of a certain color (the number of pixel) in the ROI area of the input image.

Detected area of the color (the number of pixel) from the input image within the pass range is regarded as Pass, while detected area of the color (the number of pixel) from the input image out of the pass range is regarded as Fail.

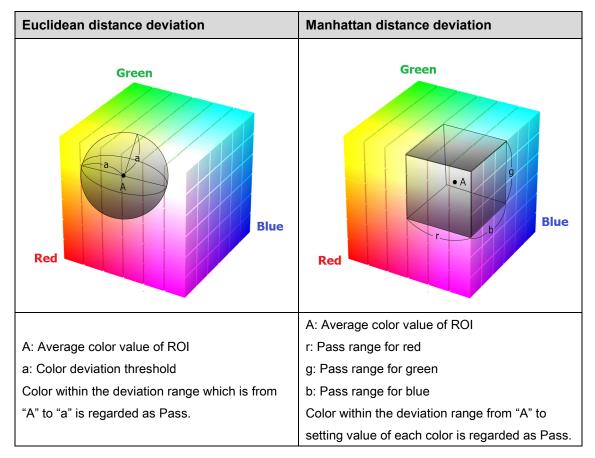
| Ovision Master - Area of color.avs | | |
|---|--|---|
| File(F) Device(D) Help(H) | (26) 🐣 🖆 🕲 🖄 🖆 🖾 🖉 🔍 🗨 💭 x1.30 🕞 🗐 🛄 🔜 | (2) 🖾 🛛 🖌 🕨 👔 |
| Retwork Comens Comens Input Coutput Output Work Group Enspection | Wordage | 4- |
| Device Status | Area of Color Parameter | |
| Device VG-C04W-8E | Pass Range 1655 1948 | 2240 Q Automatic Teaching |
| VG-C04W-8E 210.124.103.7 | Color Deviation Mode Euclidean Distance Deviation Color Deviation Threshold 20 | ROI Average Color ROI Type RGB ROI Type |
| Disconnect | Color Deviation Threshold 20 | LI RECTANGLE * |
| Work Group Status | | R = 10 G = 28 |
| [DEVICE] [INDEX 8] | | 6 = 28 B = 57 |
| Area of color.avs | | - 3/ |
| | | V OK |
| (X: 6, Y:165) R:150, G:1 | 97, B:153 | |

| No. | ltem | Description | | | | |
|-----|---|---|--|---|-------------------------|--|
| | 5 | It sets the pass/fail range for inspecting the teaching color (Color) in the ROI area (Working). | | | | |
| 1 | Pass range | 1743 | | 2051 | 2358 | |
| | | Lower limit for pass | Measure area of col | | Upper limit for pass | |
| 2 | Color deviation mode ^{**1} | It sets mode to measure color deviation. Color deviation mode is calculating method of pass range for the input image based on the registered ROI average color value. Depending on the color deviation mode, specific setting is different. | | | | |
| | | Euclidean distance deviation | | Manhattan distance deviation | | |
| 3 | Color deviation mode - specific setting | Color deviation It sets pass rar ROI average c | nge based on the | Red/Green/Blue: It sets pass range deviation value to e green, blue color. | | |
| 4 | ROI average color | | rage color of ROI in a color area) mode. | | s on the set | |
| | | Item De | escription | | | |

| No. | Item | Description | on |
|-----|-----------------------|--------------|---|
| | | RGB | R (Red) / G (Green) / B (Blue) |
| | | | L: contrast (+white ↔ -black) |
| | | CIELab | a: Saturation (+red ↔ -green) |
| | | | b: Saturation (+yellow ↔ -blue) |
| | | HSV | H (Hue) / S (Saturation) / V (Value, contrast) |
| | | CIELab an | d HSV are processed in RGB data. |
| 5 | Automatic teaching | Based on o | color automatically, based on the ROI registered by user. color deviation which is set to "0" automatically, vision master olor of the input image. |
| 6 | ROI type | It sets type | ON |
| 7 | OK/Cancel | It registers | work to work group or cancel to register. |

XThreshold is the boundary value when a value is discontinuously changed.

%1: Color Deviation Mode



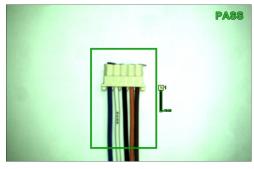


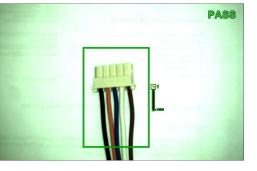
Examples of pass/fail in the area of color inspection

 Registering template of the inspection target (area of color: 1948 / pass range: 1655 to 2240)

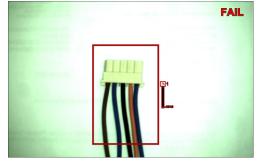


Passed area of color





Failed area of color



6.7.12 **Object of color counting**

You can use the object of color counting function to count the number of object in a certain color. Area means the number of pixels in a certain color.

User designates color to inspect from the target, and registers area to be inspected. Object of color counting inspects the number of object in a certain color in the registered ROI. It regards object with the certain amount of pixel as an object, and compares the number of detected object. The number of detected object within the pass range is regarded as Pass, while the number of detected object out of the pass range is regarded as Fail.

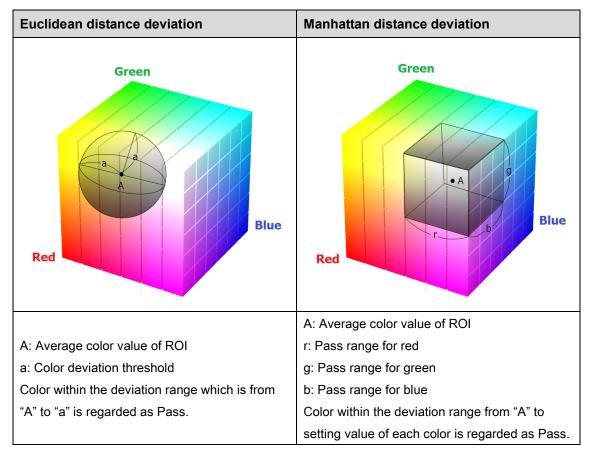
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| Inspection | | | Sensors & Controllers | | |
| evice Status • | Cobject of Color Counting | | Sensors & Controllers | | |
| evice Status • Pat Device Pat | ss Range | 8 | | 8 | 🚱 Automatic Teaching |
| evice Status Device VG-C04W-8E Arr | ss Range ea Filter Threshold | 8 | Sensors & Controllers | | ROI Type |
| evice Status Pat Device Pat VG-C04W-8E Art 210.124.103.7 Co | ss Range ea Filter Threshold olor Deviation Mode | 8 100 Sucidean Distance Deviation | Sensors & Controllers | ROI Average Color | ROI Type |
| evice Status Device VG-CO4W-8E 210.124.103.7 O Disconnect Col | ss Range ea Filter Threshold | 8 | Sensors & Controllers | ROI Average Cobr RGB | ROI Type |
| evice Status Device VG-C04W-8E 210.124.103.7 Col Deconnect Col Tork Group Status | ss Range ea Filter Threshold olor Deviation Mode | 8 100 Sucidean Distance Deviation | Sensors & Controllers | ROI Average Color RGB R = 201 | ROI Type |
| evice Status Device VG-CO4W-8E 210.124.103.7 O Disconnect Col | ss Range ea Filter Threshold olor Deviation Mode | 8 100 Sucidean Distance Deviation | Sensors & Controllers | ROI Average Cobr RGB | ROI Type |

| No. | ltem | Description | | |
|-----|---|---|--|----|
| 1 | Pass range | the ROI area (Working). | inspecting the teaching color (Color) • • • • • • • • • • • • • | it |
| 2 | Color deviation mode ^{×1} | It sets mode to measure color deviation. Color deviation mode is calculating method of pass range for the input image based on the registered ROI average color value. Depending on the color deviation mode, specific setting is different. | | |
| 3 | Color deviation mode - specific setting | Euclidean distance deviation Color deviation threshold: It sets pass range based on the ROI average color. | Manhattan distance deviation Red/Green/Blue: It sets pass range by applying deviation value to each of red, green, blue color. | |
| 4 | ROI average color | color system (color area) mode RGB CIELab | OI in a data value, depends on the set de. B/CIElab/HSV) | |

| No. | Item | Description | | | |
|-----|-----------------------|---|---|--|--|
| | | Item | Description | | |
| | | RGB | R (Red) / G (Green) / B (Blue) | | |
| | | | L: contrast (+white ↔ -black) | | |
| | | CIELab a: Saturation (+red ↔ -green) | | | |
| | | b: Saturation (+yellow ↔ -blue) | | | |
| | | HSV H (Hue) / S (Saturation) / V (Value, contrast) | | | |
| | | CIELab an | d HSV are processed in RGB data. | | |
| 5 | Automatic teaching | It teaches color automatically, based on the ROI registered by user. Based on color deviation which is set to "0" automatically, vision master inspects color of the input image. | | | |
| 6 | ROI type | It sets type of ROI to inspect. | | | |
| 7 | OK/Cancel | It registers | work to work group or cancel to register. | | |

%Threshold is the boundary value when a value is discontinuously changed.

%1: Color Deviation Mode





Examples of pass/fail in the object of color counting inspection

 Registering template of the inspection target (the number of object: 8 / pass range: 8)

| World Class 30 | Autopics |
|----------------|------------------------------------|
| | Sensors & Contr ollo rs |

Passed object of color counting

| | PAS |
|-----------------------|---|
| World Class 300 Se | प्रणग प्रदेर स्थान नरे छे २९५० अ.व. म्रामार Autonics ensors & Controllers |
| 56 | ensors & Controllers |

Failed object of color counting



7

Settings

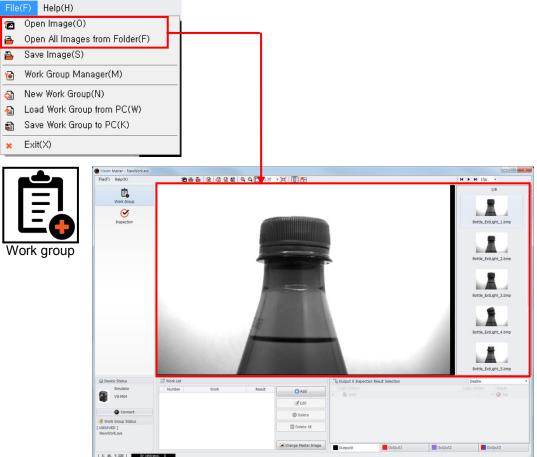
| Pleas | se select simulator or device t | o connect. | G |
|--------------|---------------------------------|-------------------|-------------------|
| Device | IP Address | MAC Address | Connectable staus |
| 🔐 Simulators | | | |
| 🕊 VG-M04 | | | |
| 1 VG-C04 | | | |
| 🔒 Devices | | | |
| 1 VG-C04W-8E | 210.124.103.246 | 58:E8:08:00:19:C6 | ۰ |
| 1 VG-C04W-8E | 210.124.103.194 | 58:E8:08:00:37:36 | ۰ |
| VG-M04W-16E | 210.124.103.8 | 58:E8:08:00:26:D1 | ٥ |
| 1 VG-C04W-8E | 210.124.103.7 | 58:E8:08:00:25:ED | ۰ |
| | | | |

| No. | Items | Description |
|-----|---------------------------|---|
| 1 | Simulator | Without vision sensor, you can register work group using an image saved in the PC for inspection test. |
| 2 | Device (Vision sensor) | A list of connected vision sensors is displayed. You can select the vision sensor to use from the list of connected vision sensor. After registering work group and setting parameters, you can start inspection. |

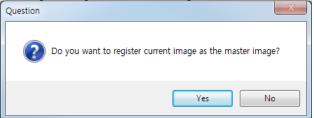
7.1 Simulator

1st After installing Vision Master, select the simulator, 'VG-04', in the Select device window. 2nd Click 'Open image(O)' or 'Open all images from folder(F)' from the File(F) in the menu to

load an image to inspect. You can see the loaded image in the image window and preview window in the right side of the screen.

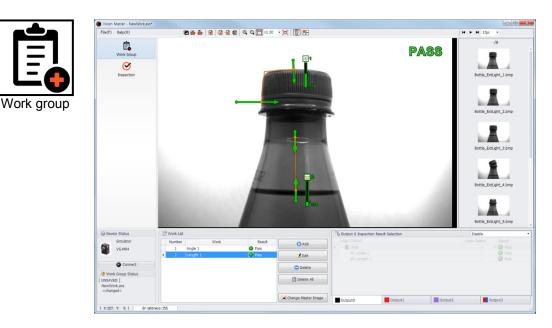


3rd When adding work in the 'work group' setting, click [OK] button in the following pop-up message to register master image. For more details, refer to '6.6.5 Work Group'.



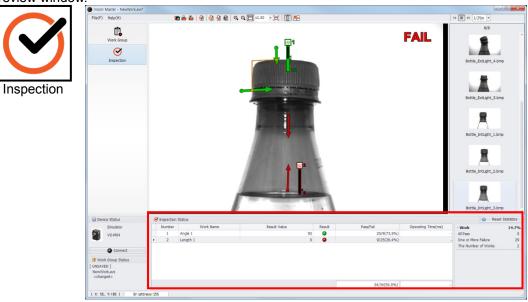
4th Set inspection items. For more details, refer to '6.7 Inspection'.





5th Click 'Play' icon (\blacktriangleright) on the top right side.

You can see inspection status in the 'Inspection' setting window by playing the images of the preview window.

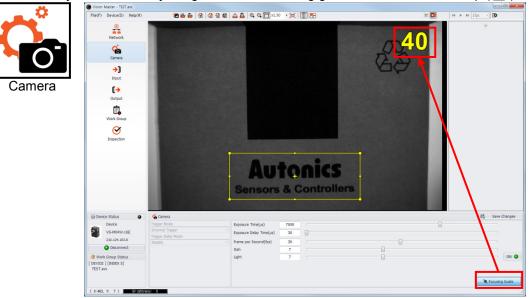


6th You can save work group registered with the simulator in the PC.

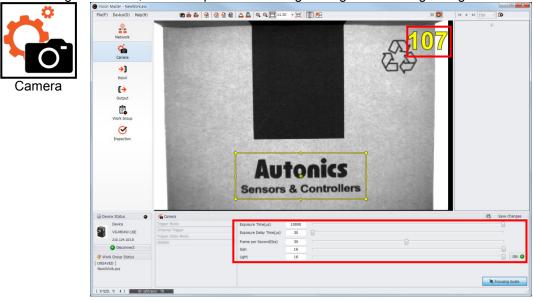
| File | (F) | Help(H) | | |
|------|----------------------------|------------------------------|--|--|
| 1 | Оре | en Image(O) | | |
| 2 | Оре | en All Images from Folder(F) | | |
| ≞ | Sav | ve Image(S) | | |
| 10 | Work Group Manager(M) | | | |
| ۵ | Net | w Work Group(N) | | |
| | Loa | ad Work Group from PC(W) | | |
| 1 |) Save Work Group to PC(K) | | | |
| × | Exi | t(X) | | |
| | | | | |

7.2 **Device (Vision Sensor)**

- 1st After installing Vision Master, select a device vision sensor) to use from a list of connected devices (vision sensor) by checking IP address.
- 2nd Click focusing guide in the 'Camera' setting to set the area to focus on, and adjust focus with focus adjuster. When adjusting focus with focusing guide, run Continuous snap (



3rd If taken images are dark, set the exposure time longer or light level and gain higher.



4th Select the type of input signal which performs as a camera shutter to take image by setting the trigger mode.



5th Set input and output.

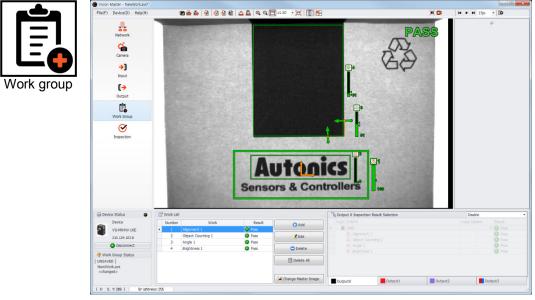
| | Input | | B Save Changes |
|---|---------|-------------------------|----------------|
| _ | Input | Input Mode | Active Level |
| | Trigger | Camera Trigger | Մ Low ・ |
| 1 | Input 0 | Work Group Change Bit 0 | JL High 🔹 |
| | Input 1 | Work Group Change Bt 1 | JTL High 🔹 |
| | Input 2 | Work Group Change Bit 2 | JTL High 🔹 |
| | Input 3 | Work Group Change Bt 3 | J'L[High] 💌 |
| | | | |
| _ | | | |

+

Input

| Output | | Output Mode | | 1 | Control | Output | | Pulse Ty | - | Duration(ms) | Delay Type | Delay Time(ms) |
|----------|---------------------|---|---|-----|---------|----------|---|----------|---|--------------|-------------------|----------------|
| | | Output House | | | | | | | | | | |
| Output 0 | Disable | | ٠ | NPN | ٣ | JTL N.O. | ٠ | Latch | | 10 | After Inspectio 👻 | |
| Output 1 | Insepction Result | | | NPN | - | Л. N.O. | • | Pulse | • | 10 | After Trigger I • | 500 |
| Output 2 | Inspection Complete | | ٣ | NPN | ٣ | JTL N.O. | ٣ | Pulse | ٣ | 10 | After Inspectio * | 0 |
| Output 3 | Alarm | FTP File Transmission Error | - | NPN | - | JL N.O. | • | Latch | - | | After Inspectio | |

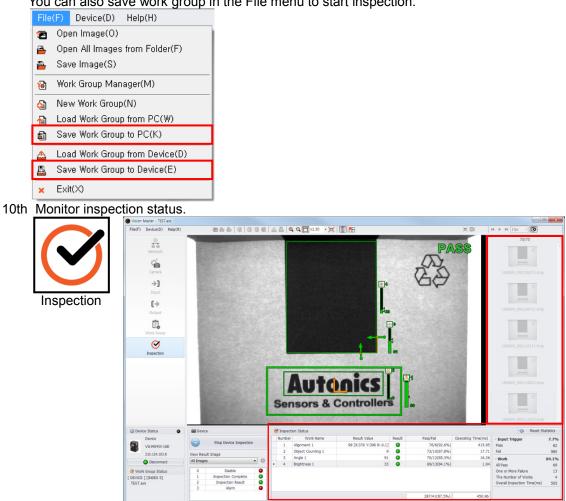
6th Add work in the work group' setting. For more details, refer to '6.6.5 Work Group'.



7th Before starting inspection, set the result image which is displayed in the image window, and <u>activate Save result image.</u> For more details, refer to '(1) Device' in '6.6.6 Inspection'.

| nspecti | View Result Image All Images Disable Passed Image Failed Image All Images | * | |
|---------|---|---|----------------|
| on | Save Result Image | | × |
| | Save Result Image Image Format Saved Path Storage Space Setting Storage Space Usage Drive Free Space | BMP C:\Users\Administrator\Documents\Autonics\Vision Master\Image 100 The number of files : 0 0 74755 | MByte MByte |
| | | ✓ OK | X Cancel |

- 8th Click 'Add taken image to preview window' icon (IO) on the top right side. You can see the images which is being taken by the vision sensor.
- 9th When you click Start device inspection, Select operation mode window appears. Select between Save and run and Unsave and run for registered work group.



You can also save work group in the File menu to start inspection.

X:513, Y: 17)

8 Troubleshooting

Please check routinely whether VG is operating in normal status or not.

| No | Symptom | Solution | | | | |
|----|---|---|--|--|--|--|
| | | Check that status of power supplying and power cable connections is in normal. | | | | |
| 1 | When supplying power, POWER LED | Check that power is being supplied within the rated range. | | | | |
| | of VG is not turned on. | Check that polarity of power is connected correctly. | | | | |
| | | Check that power terminal is tightened thoroughly. | | | | |
| 2 | VG does not work due to the external | Check that whether status of input COMMON or each of input wire connection is in normal. | | | | |
| 2 | input error. | Check that the device connected to input has a problem. | | | | |
| | | Check that output wire is connected correctly. | | | | |
| | VG does not work due to the external | Check that power to output is being supplied within the rated range. | | | | |
| 3 | output error. | Check that the device connected to output has a problem. | | | | |
| | | Check that specifications of load connected to output is within the rated range. | | | | |
| | | Check that LINK LED is turned on. If not, check wiring. | | | | |
| 4 | Error occurs in Ethernet communication. | Check that communication (IP address, subnet mask, and gateway) is set correctly. Refer to '6.3.5 Network setting' to set correctly. | | | | |
| | | Check that connection or specification of the communication cable is corresponding to that of Autonics guide. Use the Autonics cable (sold separately). | | | | |



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